



Starter kit User Guide

SK-FM3-100PMC-MB9BF516N

Hardware V1.1 / Documentation V1.3

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- 5. Should one of the above stipulations be or become invalid and/or unenforceable, the remaining stipulations shall stay in full effect.
- 6. The contents of this document are subject to change by SPANSION without a prior notice, thus contact SPANSION about the latest one.
- This board and its deliverables must only be used for test applications in an evaluation laboratory environment.

- For your convenience this user guide includes external links that simplify installing of drivers, software utilities, and quick jumps to documentation.
- Some PDF viewer do not allow access to external content by links because of security reasons.
- A viewer called “PDF XChange” is provided in the software package of this starter kit. It’s use is free of charge and no additional installation is required.
- Launching “start.bat” opens this user guide in the PDF XChange viewer.
- Please ensure you have copied the complete software package related to this starter kit in order to use and run the links and examples given on the next pages.
- Please contact the [SpanSION Support](#) in case of any question.

■ Introduction

- [About The SK-FM3-100PMC-MB9BF516N](#)
- [SK-FM3-100PMC-MB9BF516N content](#)
- [SK-FM3-100PMC-9BF516N-JL content](#)
- [Test it](#)
- [The Hardware](#)
- [The Software](#)

■ Try yourself

- [Software examples](#)
- [Program Download](#)
- [IAR-Embedded Workbench](#)
- [KEIL \$\mu\$ Vision](#)
- [Solutions](#)

■ [Workshops](#), [Contacts](#) & [More](#)



■ [Additional documents](#)

- [Schematic](#)
- [Factsheet](#)
- [Data sheet MB9B510R Series](#)
- [Peripheral Manual](#) and [Errata](#)
- [Peripheral Manual \(Timer Part\)](#) and [Errata](#)
- [Peripheral Manual \(Analog Part\)](#) and [Errata](#)
- [Peripheral Manual \(Communication Part\)](#) and [Errata](#)
- [Flash Programming Manual](#) and [Errata](#)

Please visit www.spansion.com to find latest releases of the above mentioned documents.

About the SK-FM3-100PMC-MB9BF516N

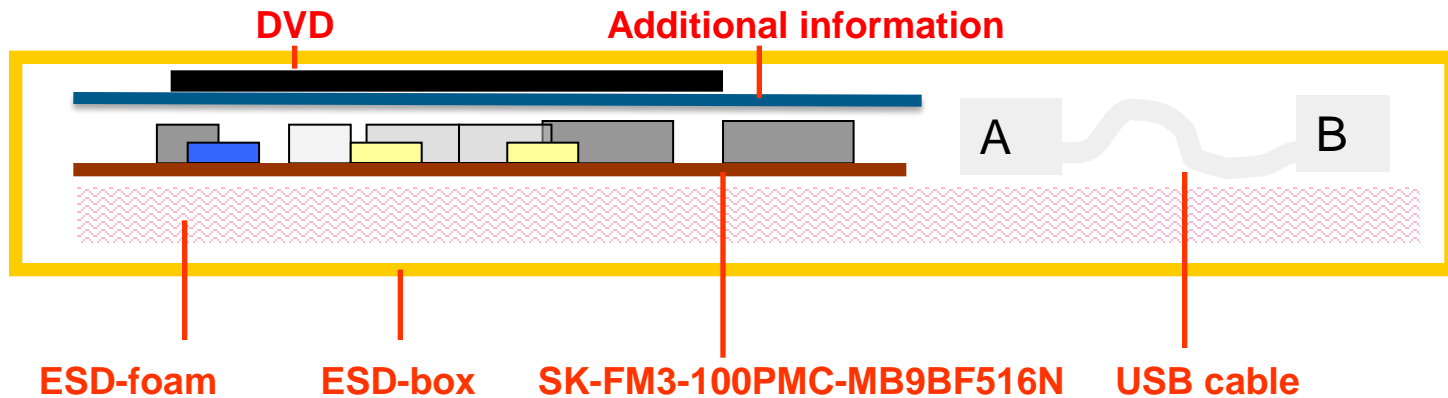
- The SK-FM3-100PMC-MB9BF516N is available in two versions:
 - The SK-FM3-100PMC-MB9BF516N includes a low-cost evaluation board based on the SPANSION FM3 microcontroller MB9B510 Series
 - SK-FM3-100PMC-9BF516N-JL includes a low-cost evaluation board based on the SPANSION FM3 microcontroller MB9B510 Series and the JTAG adapter J-Link
- The MB9B510 Series includes the following features:
 - Up to 512 KByte Flash Memory
 - 32 KByte Work Flash
 - Up to 64 KByte RAM
 - Up to 2 CAN controller 2.0A/B
 - Up to 8 LIN-USART-I²C interfaces
 - USB-Host/-Device interface
 - Timers (ICUs, OCUs, PPGs, others)
 - Three 12 Bit ADCs
 - External interrupts



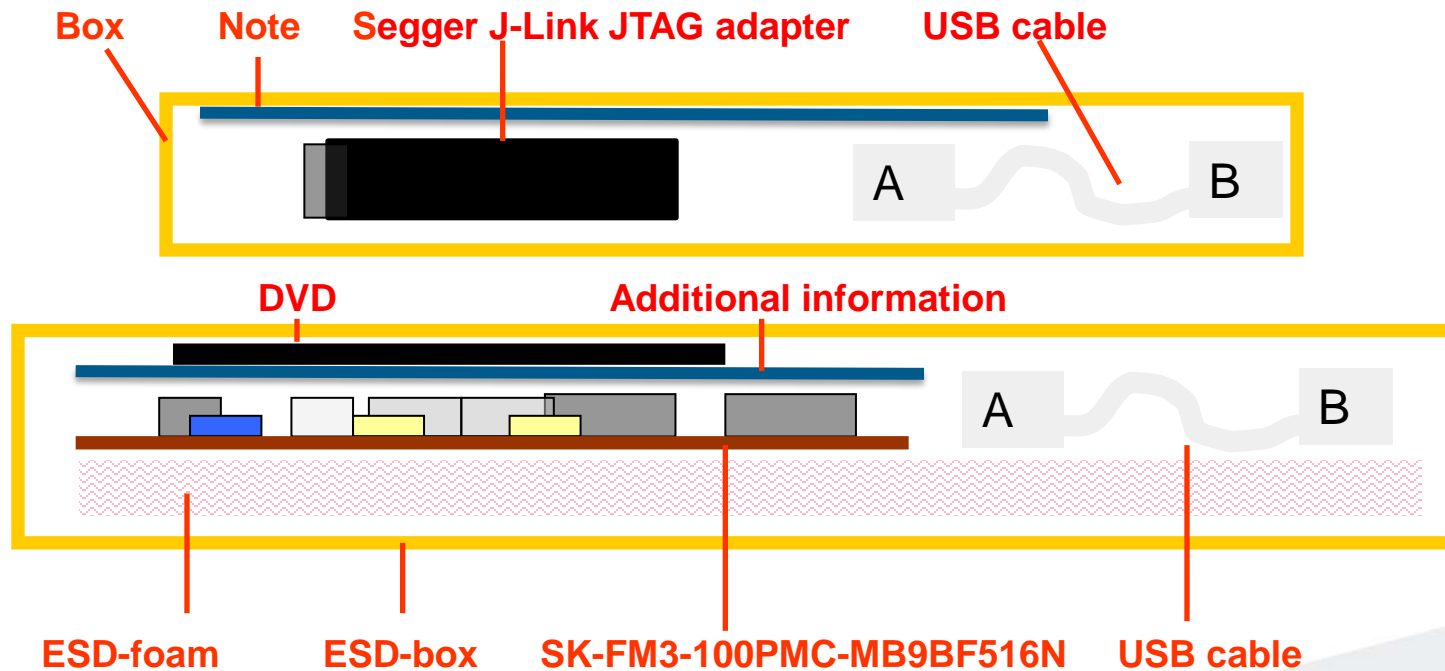
- Features of the SK-FM3-100PMC-MB9BF516N board:

- Microcontroller MB9BF516N
- 1x UART-Transceiver (SUB-D9 connector)
- 1x USB to serial converter (Type-B connector)
- 1x High-speed CAN-Transceiver (SUB-D9 connector)
- 1x USB-MiniHost (Type-A connector)
- 1x USB-Device (Type-B connector)
- JTAG- and TRACE-Interface each on a 20 pin-header
- TSC-Interface to connect for example the SPANSION SK-TSC-1127S-SB
- 2x LED-Display (7-Segment)
- 2x 'User'-button
- 1x 'Reset'-button, 'Reset'-LED
- All 100 pins routed to pin-header
- On-board 5V and 3V voltage regulators, 'Power'-LED
- Power supply via USB (UART'B'), USB-Device, JTAG or external with a 8V to 12V power connector

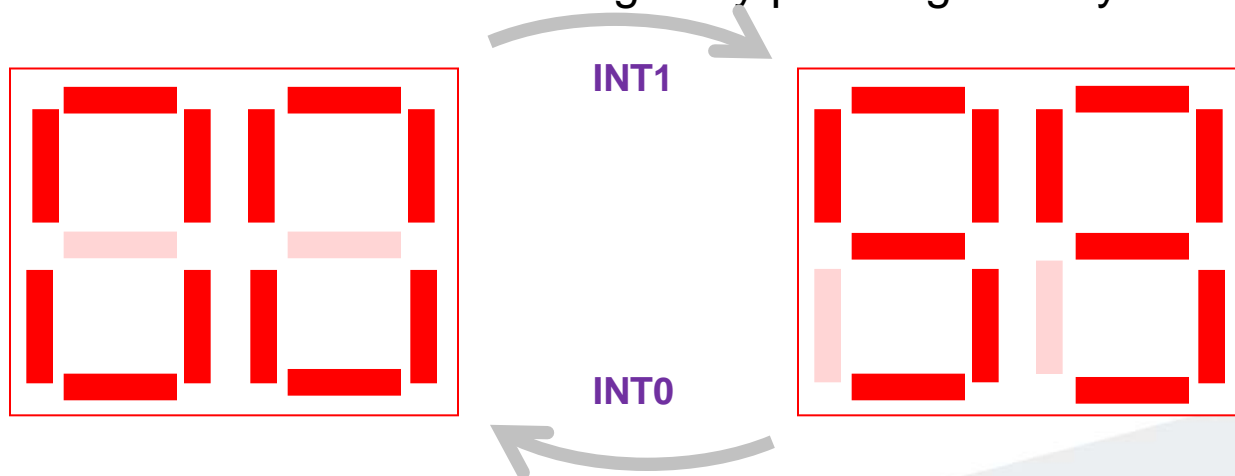
- The SK-FM3-100PMC-MB9BF516N contains
 - SK-FM3-100PMC-MB9BF516N evaluation board with MB9BF516N
 - USB cable
 - DVD: Documentation, USB driver, Software examples, Programmer



- The SK-FM3-100PMC-9BF516N-JL contains
 - SK-FM3-100PMC-MB9BF516N evaluation board with MB9BF516N
 - USB cable
 - DVD: Documentation, USB driver, Software examples, Programmer
 - Segger J-Link JTAG adapter incl. USB cable



- The microcontroller on the SK-FM3-100PMC-MB9BF516N is already preprogrammed with a simple application.
 - [Install the USB driver from the DVD](#)
 - Connect the SK-FM3-100PMC-MB9BF516N via USB (X5) with the PC , verify that jumper J5 is on the USBPWR position.
 - Press the ‚Reset‘- Button
 - The SK-FM3-100PMC-MB9BF516N will automatically start counting
 - The count direction can be changed by pressing the key buttons

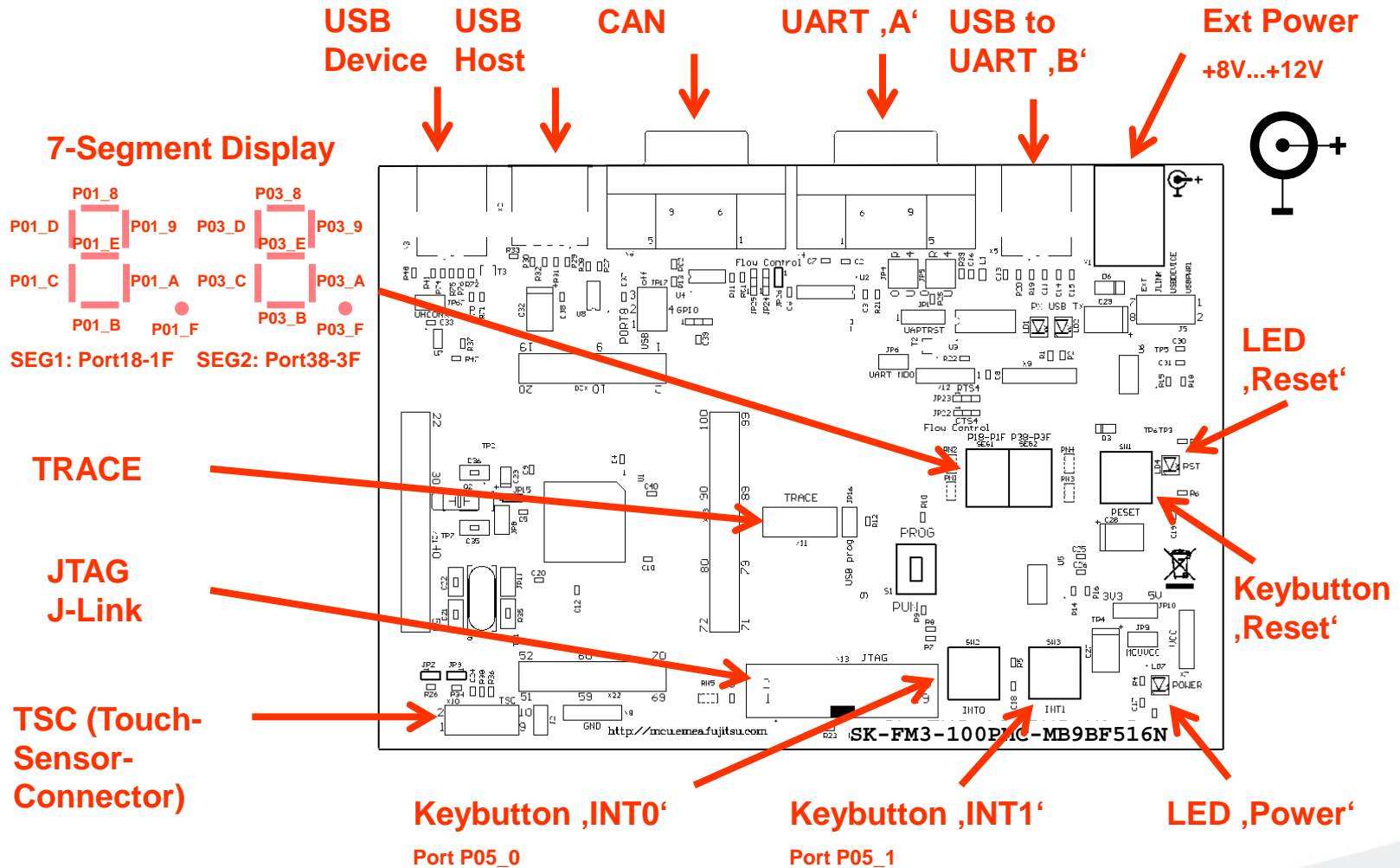


Congratulations!

- You finished successfully the first test
- Now you will get more details about the SK-FM3-100PMC-MB9BF516N board
- You will learn more about
 - The on-board features
 - How to program the Flash
 - How to start with IAR-Embedded-Workbench and KEIL μ Vision

The Hardware

- Main features



■ The jumpers

JP1: DTR-Reset

1-2: DTR-Signal of the UART connector is connected to the MCU reset-pin.

2-3: DTR-Signal of the USB connector is connected to the MCU reset-pin.

Some terminal-programs, e.g. SPANSION's Skwizard, allow to reset the evaluation board by using the DTR-Signal.

JP6: MD0 selection

Close this jumper to control the MD0 level by the RTS signal of the USB interface

S1: Mode selection

PROG: Program-mode

RUN: Run-mode

JP10: 5V / 3.3V

1-2: 5V supply is used

2-3: 3.3V supply is used

JP4: UART RX select

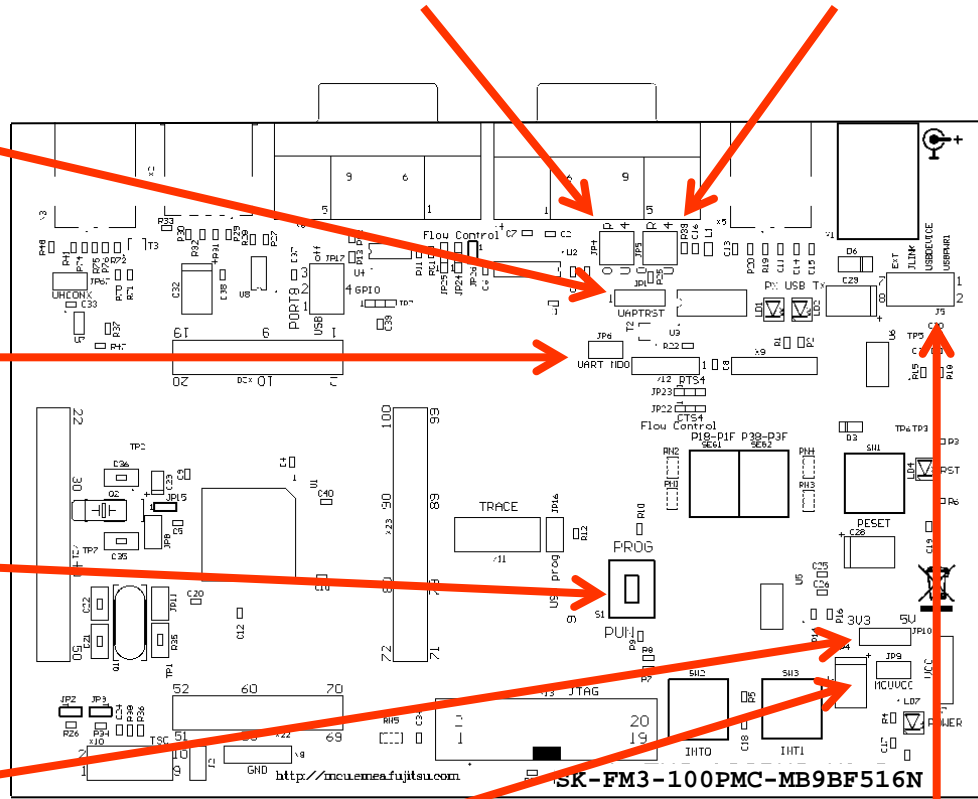
R-0: UART0=UART'A' / U-4: UART4=UART'B' (USB)

R-4: UART4=UART'A' / U-0: UART0=UART'B' (USB)

JP5: UART TX select

R-0: UART0=UART'A' / U-4: UART4=UART'B' (USB)

R-4: UART4=UART'A' / U-0: UART0=UART'B' (USB)



JP9: MCU Vcc

This jumper can be used to measure the current consumption of the MCU

J5: Power Supply

1-2: USB (UART ,B') supply

5-6: JLINK supply

3-4: USB Device supply

7-8: External supply

■ The jumpers

JP24-JP26: Flow Control UART4

JP24

1-2: Flow control disabled
2-3: Flow control enabled

JP25

1-2: Flow control enabled
2-3: Flow control disabled

JP26

open: Flow control disabled
closed: Flow control enabled

JP17: Port8 (USB use)

1-2: USB in use
2-3: USB not in use
2-4: Use Port 8 as digital I/O

JP67: USB Function HCONX

Open: D+ is not pulled up
Closed: HCONX controls Pullup of D+

JP16: USB prog

(for PROG-Mode S1)

Open: UART programming enabled
Closed: USB programming enabled

JP2: Pullup resistor TSC

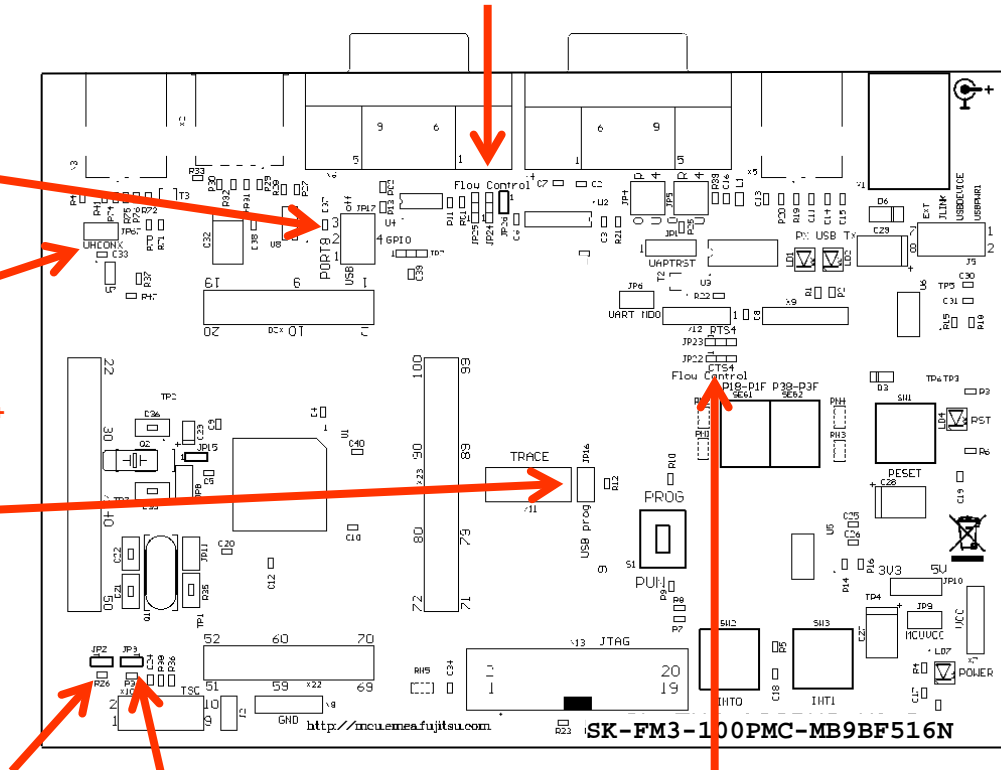
Closed: Pull up SCL3

JP3: Pullup resistor TSC

Closed: Pull up SDA3

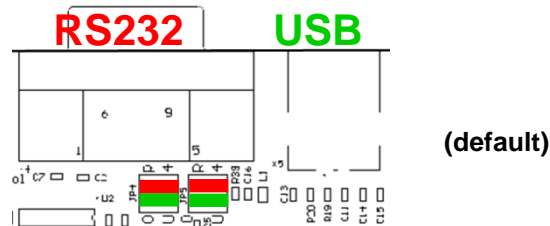
JP22,JP23: Flow Control CTS4, DTS4

JP22, JP23 1-2: Flow control on UART'A'
JP22, JP23 2-3: Flow control on UART'B'
JP22, JP23 Open: Flow control disabled

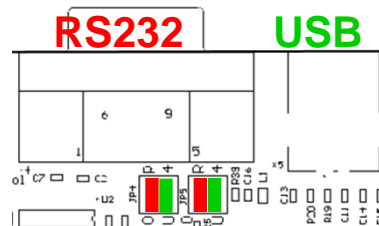


- JP4, JP5 : UART selection

- UART0 and UART4 of the microcontroller can be used together with a typical RS232 SUB-D9 connector and a serial/USB converter
- The jumpers JP4 and JP5 routes the channel to the connector
- UART0 = USB-connector (X5), UART4 = Sub-D9 (X4) (default)
 - ◆ Setting of Jumper JP4 and JP5: U-0 / R-4

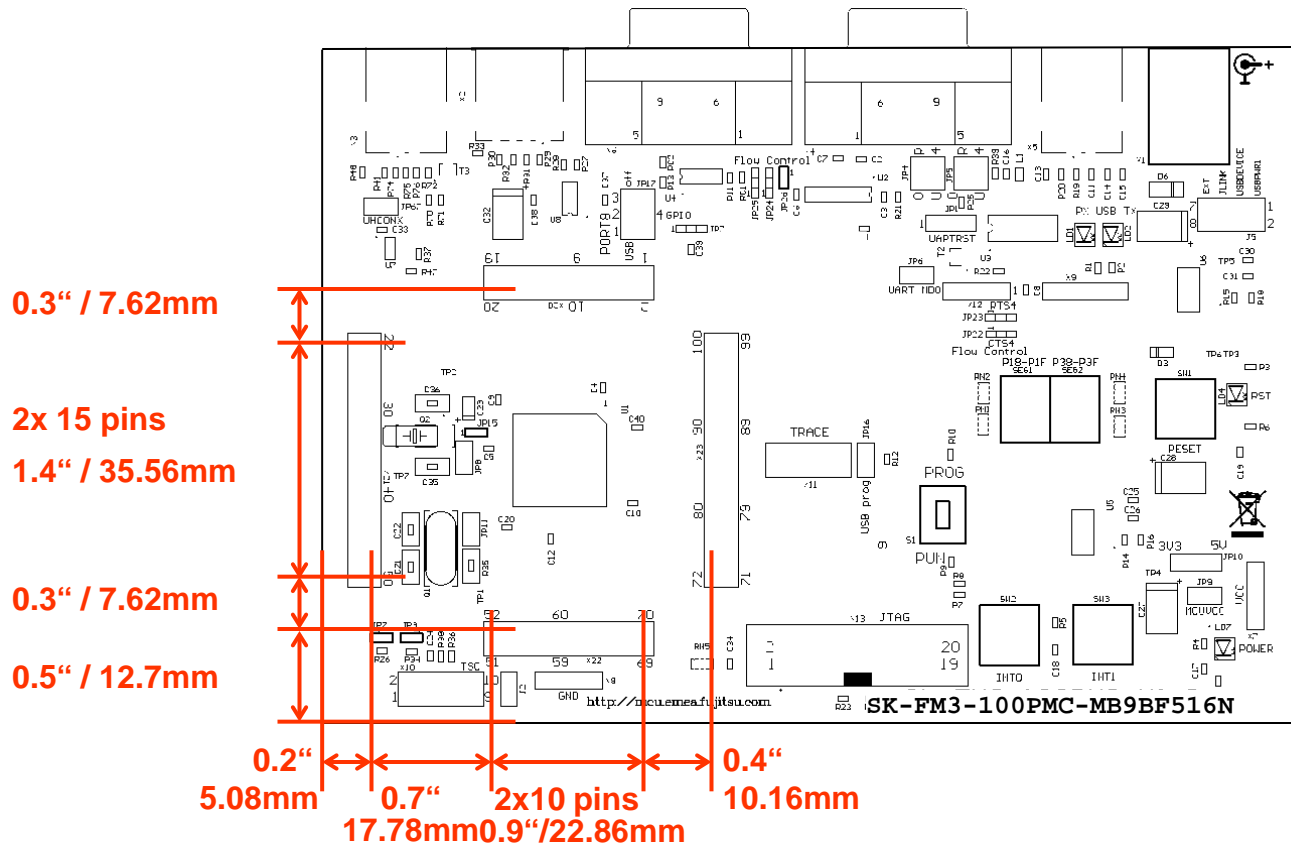


- UART0 = Sub-D9 (X4), UART4 = USB-connector (X5)
 - ◆ Setting of Jumper JP4 and JP5: U-4 / R-0



The Hardware

- Extension headers X20-X23
 - Standard 0.1" / 2.54mm grid for use with prototype boards



- The microcontroller pins

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
1	VCC	MCUVCC
2	P50/INT00_0/AIN0_2/SIN3_1/RTO10_0/MADATA00_0	Key button 'INT0'
3	P51/INT01_0/BIN0_2/SOT3_1/RTO11_0/MADATA01_0	Key button 'INT1'
4	P52/INT02_0/ZIN0_2/SCK3_1/RTO12_0/MADATA02_0	USB current limitation 'INT2'
5	P53/SIN6_0/TIOA1_2/INT07_2/RTO13_0/MADATA03_0	
6	P54/SOT6_0/TIOB1_2/RTO14_0/MADAT A04_0	
7	P55/SCK6_0/ADTG_1/RTO15_0/MADAT A05_0	
8	P56/INT08_2/DTTI1X_0/MADATA06_0	
9	P30/AIN0_0/TIOB0_1/INT03_2/MADATA 07_0	
10	P31/BIN0_0/TIOB1_1/SCK6_1/INT04_2/MADATA08_0	

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
11	P32/ZIN0_0/TIOB2_1/SOT6_1/INT05_2/MADATA09_0	
12	P33/INT04_0/TIOB3_1/SIN6_1/ADTG_6/MADATA10_0	
13	P34/FRCK0_0/TIOB4_1/TX0_1/MADAT A11_0	CAN0 TX
14	P35/IC03_0/TIOB5_1/RX0_1/INT08_1/M ADATA12_0	CAN0 RX
15	P36/IC02_0/SIN5_2/INT09_1/MADATA1 3_0	
16	P37/IC01_0/SOT5_2/INT10_1/MADATA1 4_0	
17	P38/IC00_0/SCK5_2/INT11_1/MADATA1 5_0	SEG2-A
18	P39/DTTI0X_0/ADTG_2	SEG2-B
19	P3A/RTO00_0/TIOA0_1/RTCCO_2/SUB OUT_2	SEG2-C
20	P3B/RTO01_0/TIOA1_1	SEG2-D

- The microcontroller pins (cont'd)

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
21	P3C/RTO02_0/TIOA2_1	SEG2-E
22	P3D/RTO03_0/TIOA3_1	SEG2-F
23	P3E/RTO04_0/TIOA4_1	SEG2-G
24	P3F/RTO05_0/TIOA5_1	SEG2-DP
25	VSS	GND
26	VCC	MCUVCC
27	P40/TIOA0_0/RTO10_1/INT12_1	TINT TSC-Connector 'INT12'
28	P41/TIOA1_0/RTO11_1/INT13_1	GINT TSC-Connector 'INT13'
29	P42/TIOA2_0/RTO12_1	
30	P43/TIOA3_0/RTO13_1/ADTG_7	

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
31	P44/TIOA4_0/RTO14_1/MAD00_0	
32	P45/TIOA5_0/RTO15_1/MAD01_0	
33	C	'C' capacitor
34	VSS	GND
35	VCC	MCUVCC
36	P46/X0A	Subclock (optional)
37	P47/X1A	Subclock (optional)
38	INITX	Key button ,Reset'
39	P48/DTT11X_1/INT14_1/SIN3_2/MAD02_0	
40	P49/TIOB0_0/IC10_1/AIN0_1/SOT3_2/MAD03_0	SDA3 TSC-Connector

- The microcontroller pins (cont'd)

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
41	P4A/TIOB1_0/IC11_1/BIN0_1/SCK3_2/MAD04_0	SCL3 TSC-Connector
42	P4B/TIOB2_0/IC12_1/ZIN0_1/MAD05_0	
43	P4C/TIOB3_0/IC13_1/SCK7_1/AIN1_2/MAD06_0	
44	P4D/TIOB4_0/FRCK1_1/SOT7_1/BIN1_2/MAD07_0	
45	P4E/TIOB5_0/INT06_2/SIN7_1/ZIN1_2/MAD08_0	
46	PE0/MD1	GND
47	MD0	Mode-Switch S1
48	PE2/X0	4 MHz Crystal
49	PE3/X1	4 MHz Crystal
50	VSS	GND

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
51	VCC	MCUVCC
52	P10/AN00	
53	P11/AN01/SIN1_1/INT02_1/RX1_2/FRC K0_2/MAD09_0	
54	P12/AN02/SOT1_1/TX1_2/IC00_2/MAD10_0	
55	P13/AN03/SCK1_1/RTCCO_1/SUBOUT_1/IC01_2/MAD11_0	
56	P14/AN04/SIN0_1/INT03_1/IC02_2/MAD12_0	
57	P15/AN05/SOT0_1/IC03_2/MAD13_0	
58	P16/AN06/SCK0_1/MAD14_0	
59	P17/AN07/SIN2_2/INT04_1/MAD15_0	
60	AVCC	MCUVCC

- The microcontroller pins (cont'd)

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
61	AVRH	MCUVCC
62	AVSS	GND
63	P18/AN08/SOT2_2/MAD16_0	SEG1-A
64	P19/AN09/SCK2_2/MAD17_0	SEG1-B
65	P1A/AN10/SIN4_1/INT05_1/IC00_1/MAD18_0	SEG1-C
66	P1B/AN11/SOT4_1/IC01_1/MAD19_0	SEG1-D
67	P1C/AN12/SCK4_1/IC02_1/MAD20_0	SEG1-E
68	P1D/AN13/CTS4_1/IC03_1/MAD21_0	SEG1-F
69	P1E/AN14/RTS4_1/DTTI0X_1/MAD22_0	SEG1-G
70	P1F/AN15/ADTG_5/FRCK0_1/MAD23_0	SEG1-DP

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
71	P23/SCK0_0/TIOA7_1	
72	P22/SOT0_0/TIOB7_1/ZIN1_1	UART0 (TXD)
73	P21/SIN0_0/INT06_1/BIN1_1	UART0 (RXD)
74	P20/INT05_0/CROUT_0/AIN1_1/MAD24_0	Reset TSC-Connector
75	VSS	GND
76	VCC	MCUVCC
77	P00/TRSTX/MCSX7_0	JTAG TRSTX
78	P01/TCK/SWCLK	JTAG/TRACE TCK
79	P02/TDI/MCSX6_0	JTAG/TRACE TDI
80	P03/TMS/SWDIO	JTAG/TRACE TMS

- The microcontroller pins (cont'd)

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
81	P04/TDO/SWO	JTAG/TRACE TDO
82	P05/TRACED0/TIOA5_2/SIN4_2/INT00_1/MCSX5_0	TRACE TRACED0
83	P06/TRACED1/TIOB5_2/SOT4_2/INT01_1/AIN2_1/MCSX4_0	TRACE TRACED1
84	P07/TRACED2/ADTG_0/SCK4_2/BIN2_1/MCLKOUT_0	TRACE TRACED2
85	P08/TRACED3/TIOA0_2/CTS4_2/ZIN2_1/MCSX3_0	TRACE TRACED3
86	P09/TRACECLK/TIOB0_2/RTS4_2/RTO20_1/MCSX2_0	TRACE TRACECLK
87	P0A/SIN4_0/INT00_2/FRCK1_0/FRCK2_0/RTO21_1/MCSX1_0	UART4 (RXD)
88	P0B/SOT4_0/TIOB6_1/IC10_0/IC20_0/RTO22_1/MCSX0_0	UART4 (TXD)
89	P0C/SCK4_0/TIOA6_1/IC11_0/IC21_0/RTO23_1/MALE_0	
90	P0D/RTS4_0/TIOA3_2/IC12_0/IC22_0/RTO24_1/MDQM0_0	RTS4 Flow control

Pin	Pin-name	Pin-Function on SK-FM-100PMC-MB9BF516N
91	P0E/CTS4_0/TIOB3_2/IC13_0/IC23_0/RTO25_1/MDQM1_0	CTS4 Flow control
92	P0F/NMIX/CROUT_1/RTCCO_0/DTTI2X_0/DTTI2X_1/SUBOUT_0	
93	P63/INT03_0/SIN5_1/RX0_2/MWEX_0	USB-Switch Device/Host
94	P62/SCK5_0/ADTG_3/TX0_2/MOEX_0	Current limitation enable
95	P61/SOT5_0/TIOB2_2/UHCONX	USB UHCONX
96	P60/SIN5_0/TIOA2_2/INT15_1/MRDY_0	Mode-Switch S1
97	USBVCC	USB-power supply
98	P80/UDM0	USB Data-
99	P81/UDP0	USB Data+
100	VSS	GND

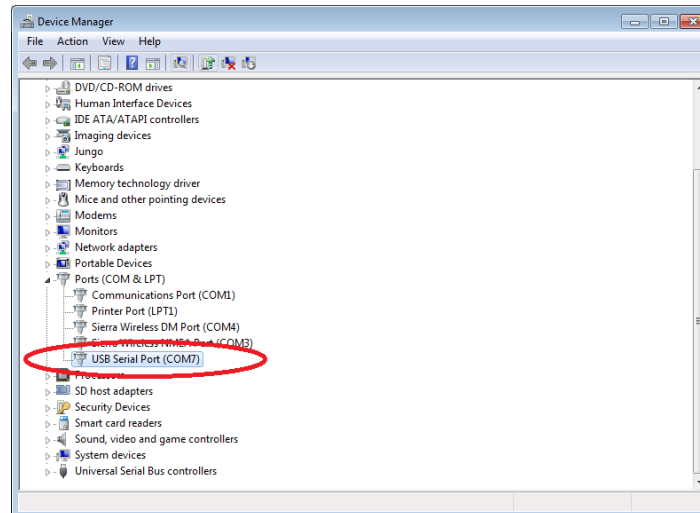
- The SK-FM3-100PMC-MB9BF516N DVD includes the following software:
 - MCU Flash programming tools
 - ◆ FLASH MCU Programmer for FM3
 - ◆ FLASH USB DIRECT Programmer
 - USB driver for on-board USB-to-RS232 converter
 - The terminal program ,Serial Port Viewer‘
 - The USB configuration tool ,USB Wizard‘
 - Software examples for the SK-FM3-100PMC-MB9BF516N
- Please check our dedicated microcontroller website:

www.spansion.com

- for updates of the Flash programmer tool, utilities and examples
- for data sheets, hardware manuals, application notes, etc.

Installation of the USB-driver

- Install the USB driver from the [DVD](#) with administrator privileges
- Start the Device Manager of the Windows Control Panel
 - START -> Settings -> Control Panel
 - Control Panel -> System -> Hardware -> Device Manager
- Check 'Ports' for the assigned virtual COM-port number
 - USB Serial Port (e.g.: COM7)



- Ready!

- Serial Port Viewer
 - Free of charge terminal program, [Start installation](#)
- USB Wizard
 - Free of charge USB configuration tool, [Start installation](#)
- Following examples are provided with SK-FM3-100PMC-MB9BF516N for IAR Embedded Workbench V6 and KEIL μ Vision4:
 - [mb9bf51xn_template](#), Empty project as base for user applications
 - [mb9bf51xn_adc_dvm](#) Digital Voltage Meter based on the A/D-converter
 - [mb9bf51xn_can_uart_terminal](#) Simple CAN example (CAN0)
 - [mb9bf51xn_ioport_counter](#) Counts from 0 to 99 on the 7-segment Display
 - Further examples on [DVD](#) and on our website

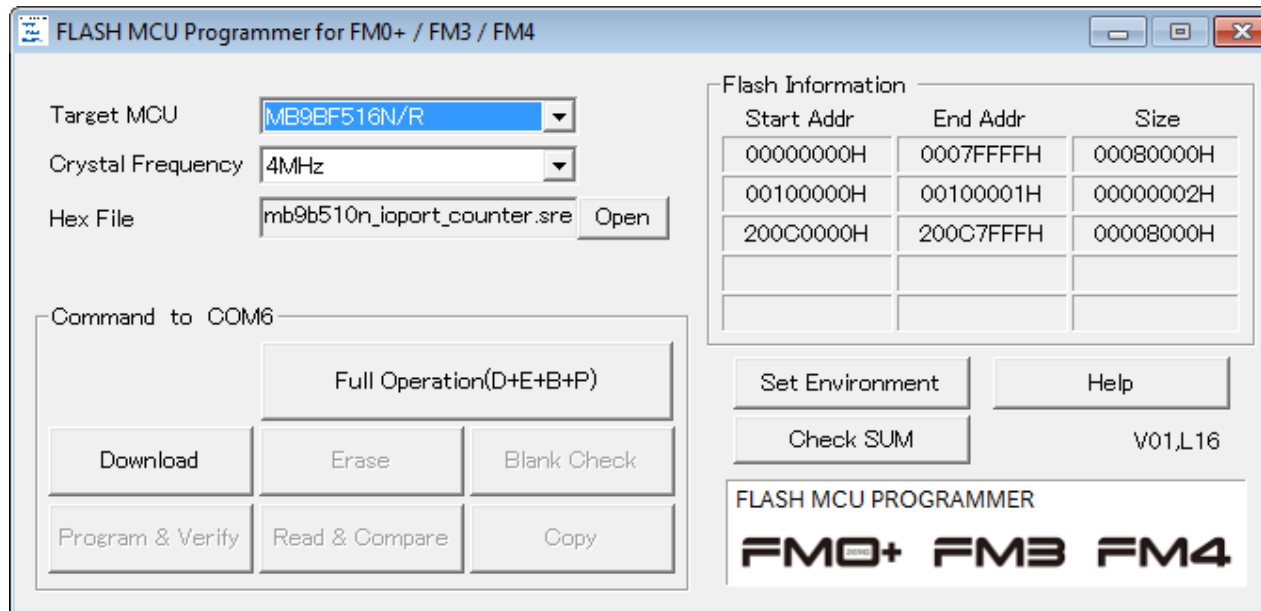
Note: **Please copy the examples to your local drive!**



- There are two options to program the flash:
 - UART Programming (X4, X5)
 - ◆ Check jumper JP16 is opened
 - ◆ Connect UART0 of the board to the USB-Port of the PC
 - via USB (JP4,JP5: U-0, R-4)
 - via RS232 (JP4,JP5: U-4, R-0)
 - ◆ Use the [FLASH MCU Programmer](#)
 - USB Programming (X3)
 - ◆ Check jumper JP16 is closed
 - ◆ Connect the board via USB-Device (X3) to the USB-Port of the PC
 - ◆ Use the [FLASH USB DIRECT Programmer](#)

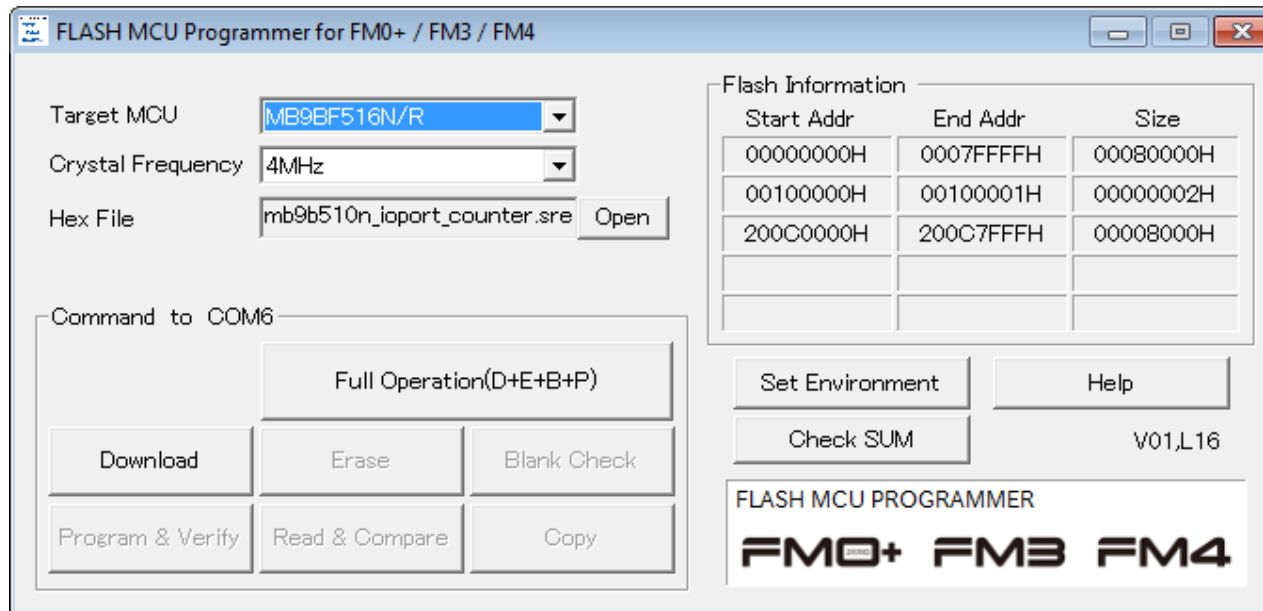
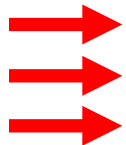
FLASH MCU Programmer for UART Programming

- FLASH MCU Programmer
 - Free of charge, no registration required
 - Windows based programming tool for FM3 microcontroller
 - Uses PC serial port COMx (incl. virtual COM port: USB-to-RS232)
 - [Start installation](#)



Program Download

- Start the FLASH MCU Programmer
- Select the target microcontroller (MB9BF516[N/R])
- Select the crystal frequency (4 MHz)
- Choose the software example from the example 'exe'-folder (e.g. Examples\mb9bfxxx_ioport_counter-v11\example\IAR\output\release\exe\mb9bfxxx_ioport_counter.srec)

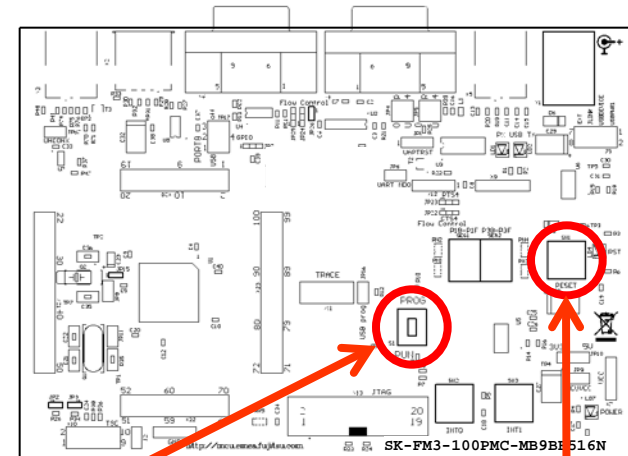


Program Download

- Connect to the PC
 - Connect UART0 with RS232 (X4) or with the USB interface X5
 - Select COM port (,Set Environment')
- Open JP16
- Set switch S1 to position ,PROG'
- Press ,Reset'
- Start ,Full Operation'

(see JP4, JP5 jumper settings)

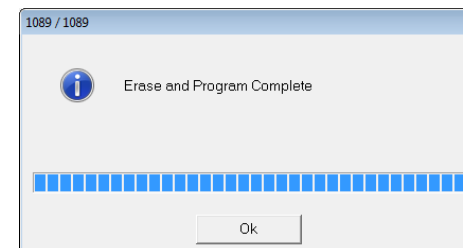
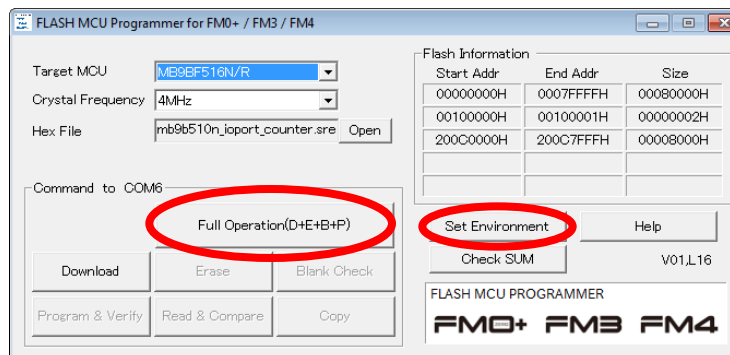
RS232 USB port



S1: Mode selection

PROG: Set switch to position ,PROG' in order to select the program-mode

Keybutton ,RESET'

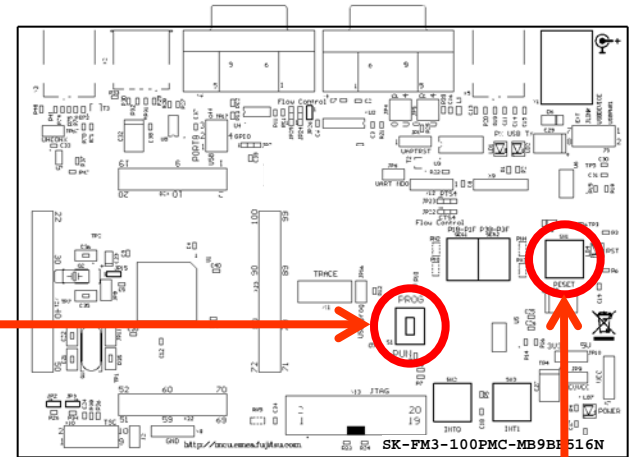


Program Download

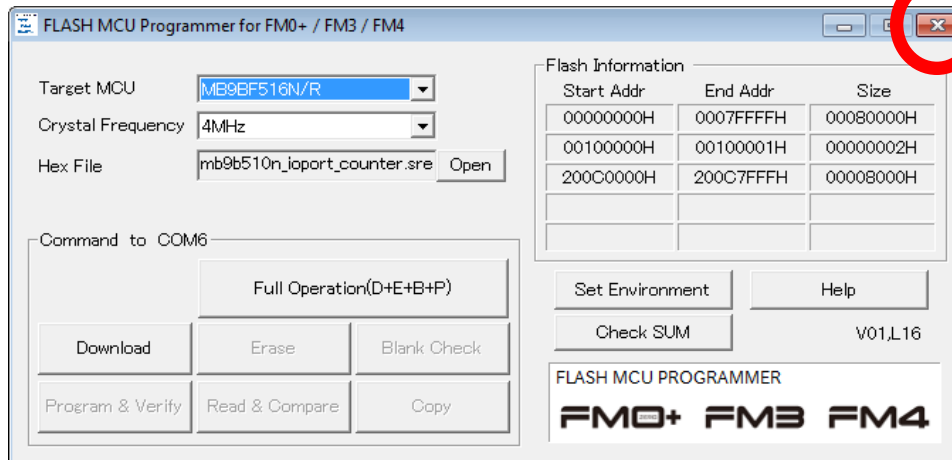
- Close the FLASH MCU Programmer
- Set switch S1 to position ,RUN‘
- Press ,Reset‘

S1: Mode selection

**RUN: Set switch to position ,RUN‘
in order to select the run-mode**



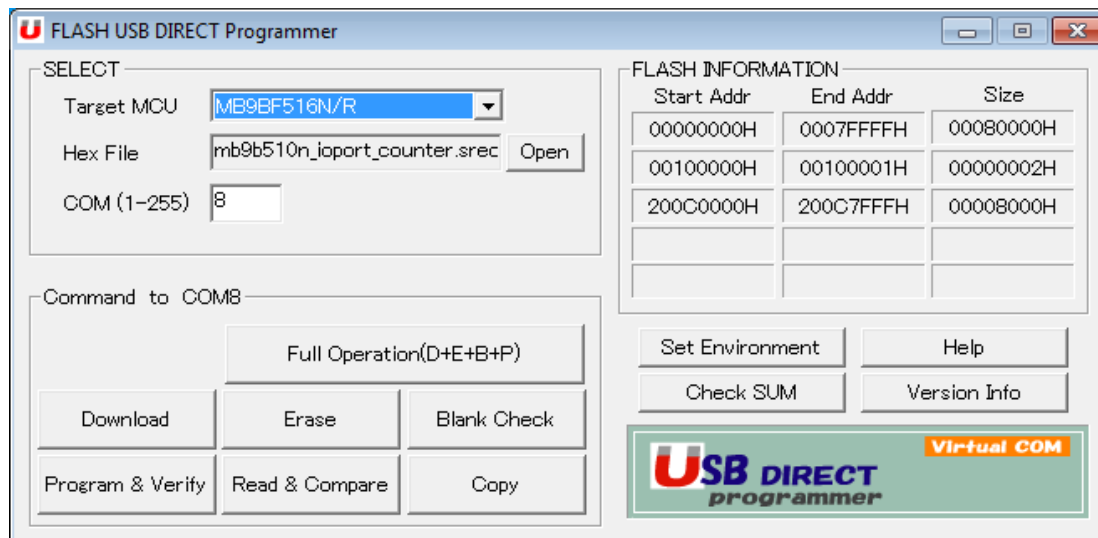
Keybutton ,RESET‘



**Close the FLASH MCU
Programmer**

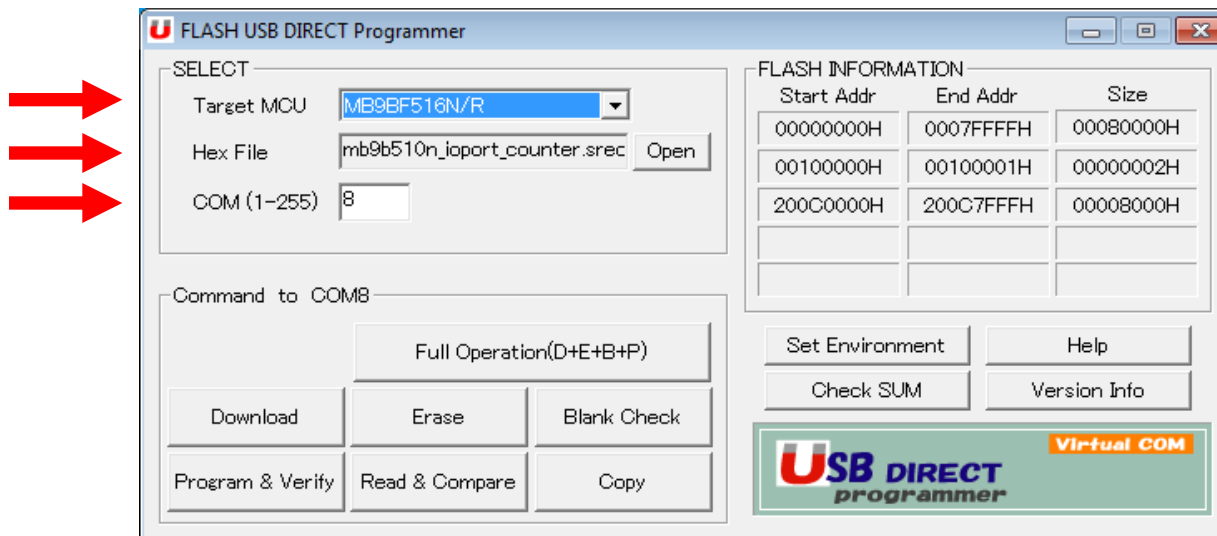
FLASH USB DIRECT Programmer for USB Direct Programming

- FLASH USB DIRECT Programmer
 - Windows based programming tool for FM3 microcontroller
 - Uses direct USB connection (via X3)
 - [Start installation](#)



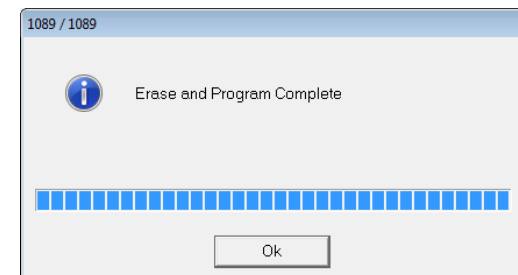
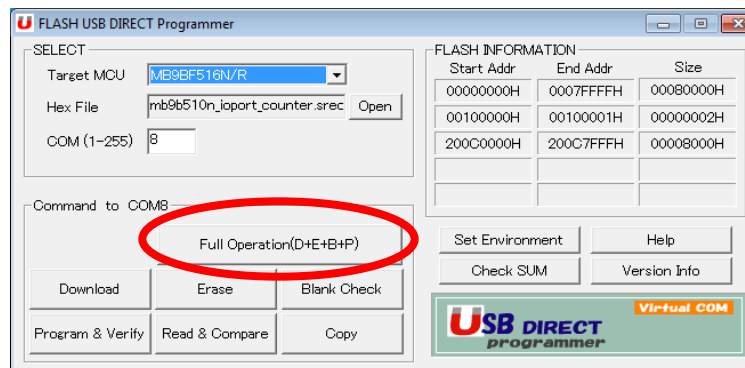
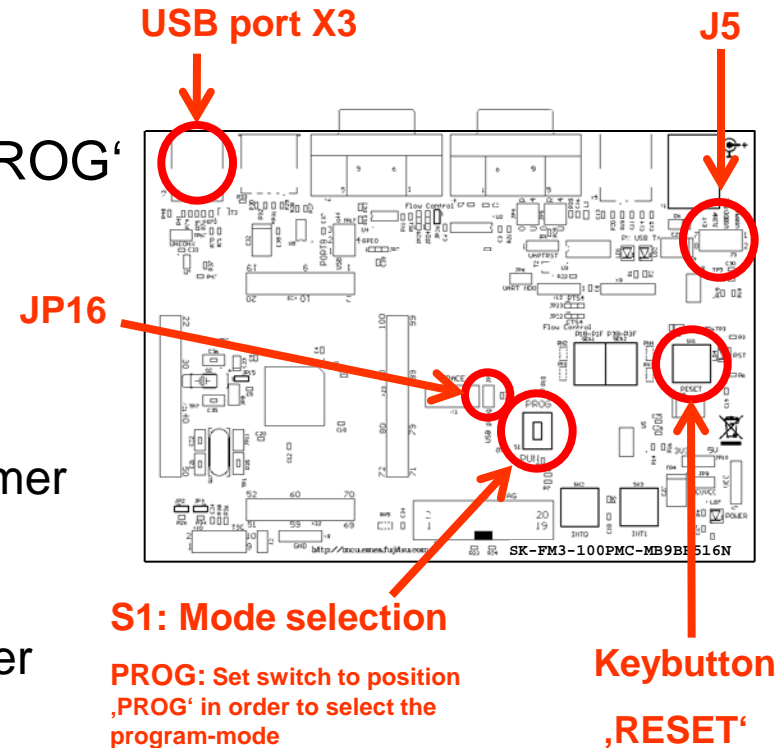
Program Download

- Start the FLASH USB DIRECT Programmer
- Select the target microcontroller (MB9BF516)
- Choose the software example from the example 'exe'-folder (e.g. Examples\mb9bfxxx_ioport_counter-v10\example\IAR\output\release\exe\mb9bfxxx_ioport_counter.srec)
- Select the COM port



Program Download

- Select the MCU power supply ([J5](#))
 - Close JP16, Set switch S1 to position 'PROG'
 - Connect USB port X3 with the PC
 - Install the USB driver
 - See subfolder 'driver' of installed programmer
 - E.g.: C:\Program Files (x86)\Spansion\..\FLASH USB DIRECT Programmer\driver
- Press 'Reset' and Start 'Full Operation'

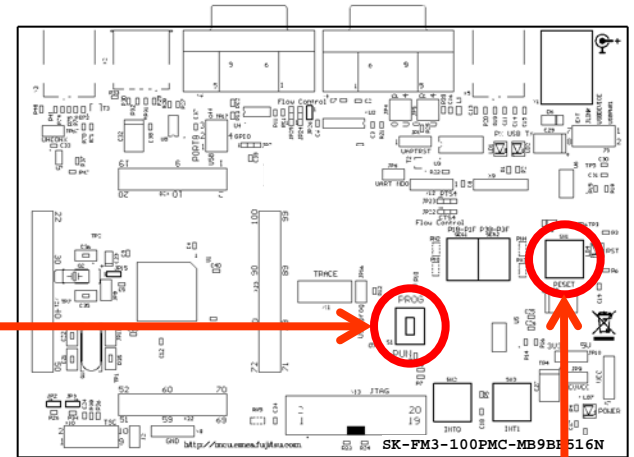


Program Download

- Close the FLASH USB DIRECT Programmer
- Set switch S1 to position ,RUN‘
- Press ,Reset‘

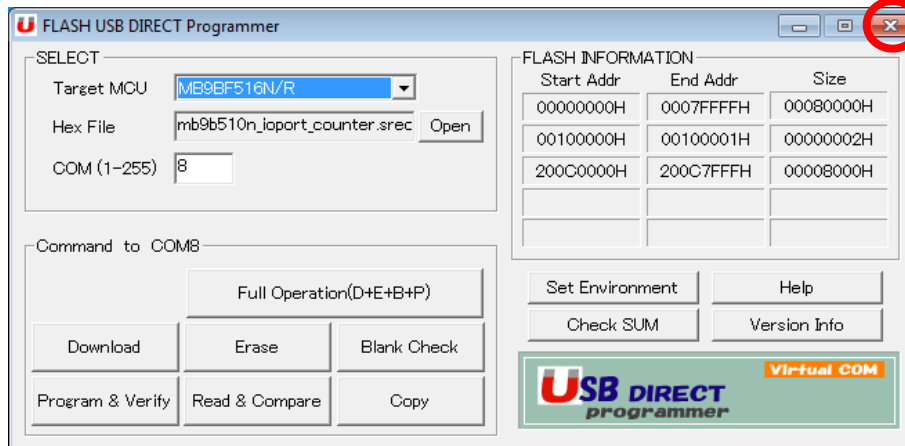
S1: Mode selection

**RUN: Set switch to position ,RUN‘
in order to select the run-mode**

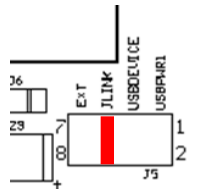


Keybutton ,RESET‘

**Close the FLASH USB
DIRECT Programmer**



- The MB9BF516N microcontroller offers a JTAG-Interface that is supported by SK-FM3-100PMC-MB9BF516N.
 - Debug your program with a JTAG-Adapter e.g. Segger J-Link
 - Connect the J-Link to the JTAG-Interface routed to the 20-Pin-Header on X13 and to the USB-Port of your PC
 - Use IAR-Embedded Workbench to debug your program
 - If the JTAG-Adapter allows powering the target, then jumper J5 can be set as follows:

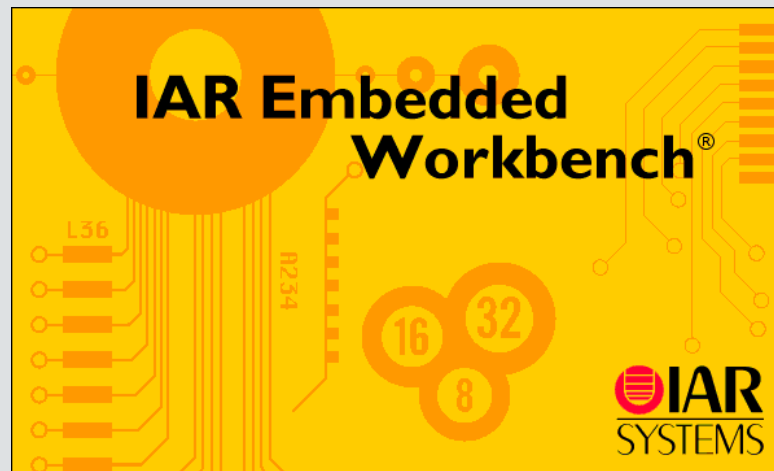


- The MB9BF516N microcontroller offers an ETM (Embedded-Trace-Macrocell) that is supported by SK-FM3-100PMC-MB9BF516N
 - An optional JTAG-Adapter supporting trace features is required e.g. ULINKpro from KEIL
 - The ETM is connected to the 20-Pin-Header X11 (TRACE)
 - Use e.g. KEIL μ Vision to trace your program



IAR Embedded Workbench

- Installation
- Getting Started
- Open Project
- Build Project
- Debug Project



IAR Workbench Getting Started

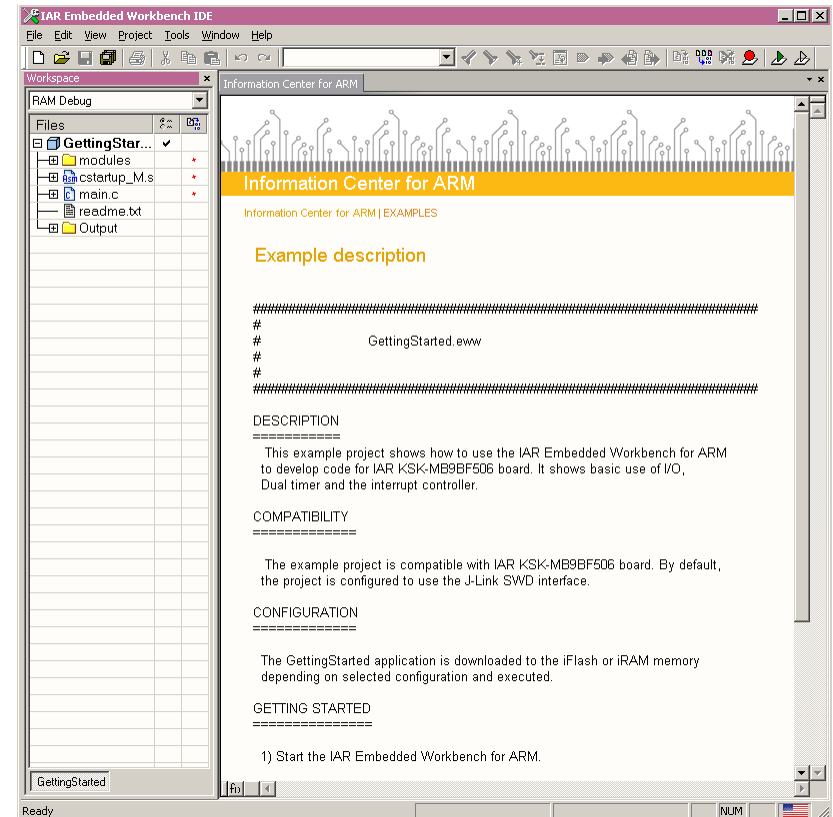
- Install EWARM from IAR-CD or download latest version from IAR Website
 - EWARM size-limited (32k) or time-limited (full) Evaluation Version
 - ◆ <http://supp.iar.com/Download/SW/?item=EWARM-EVAL>
- Start EWARM Workbench
- Choose File → Open → Workspace
 - e.g.: <drive:>\<board>\[Examples\mb9b510n_ioport_counter_v11\example\IAR\](#)
 - Choose mb9b510n_ioport_counter.eww



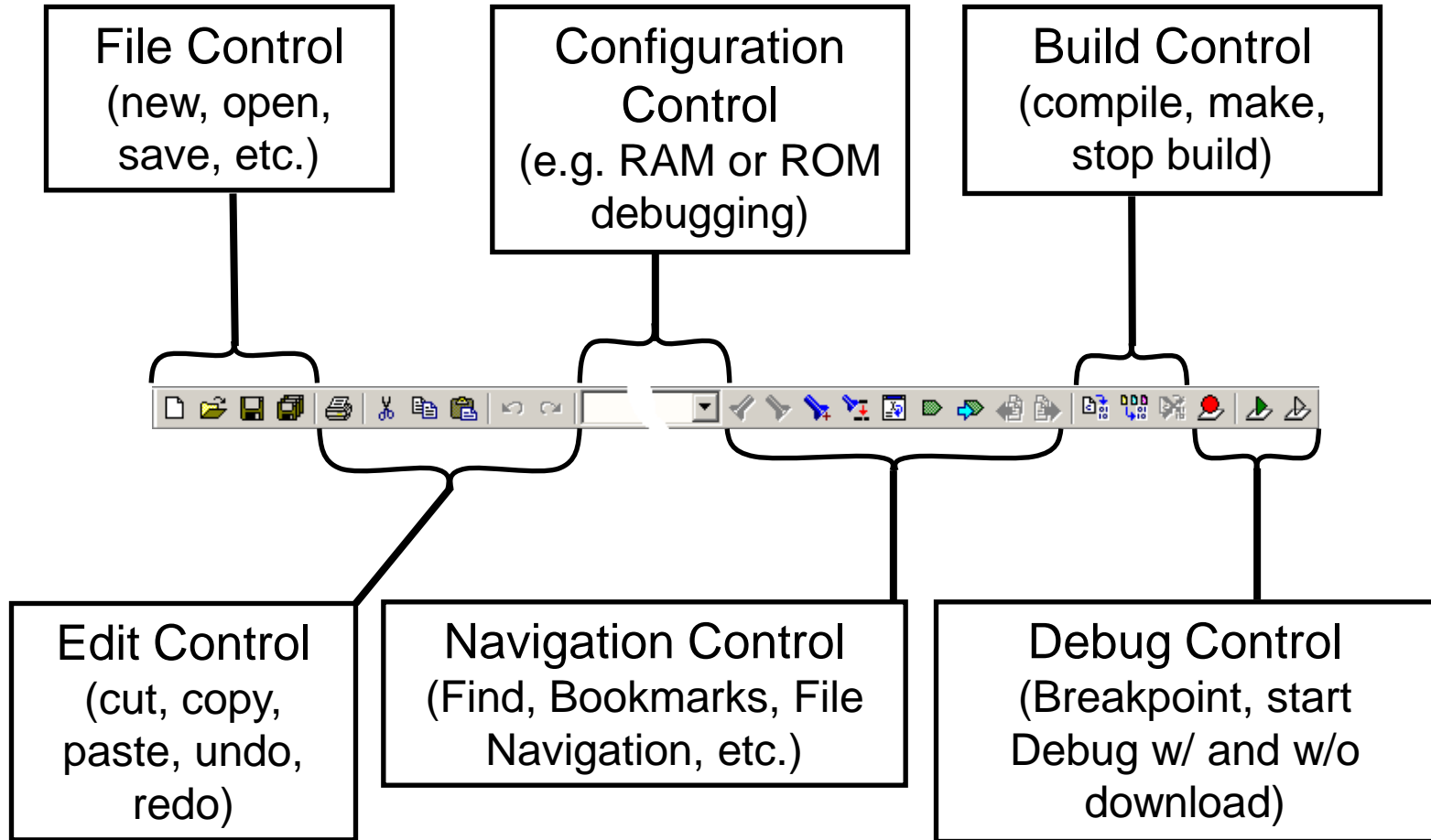
IAR Workbench – Main Window

■ IAR Workbench

- Workspace on left side of Workbench window
 - ◆ If hidden then View→Workspace
- Source files on right side of Workbench window as tabbed windows
- Project open
File → Open → Workspace → *.eww
- For new projects
start with ,mb9bf56xr_template'



- IAR Menu Bar



- IAR Workspace Window




The diagram illustrates the IAR Workspace Window for a project named 'GettingStarted - RAM Debug'. The window displays a hierarchical tree of files and folders. On the left, six callout boxes point to specific elements in the workspace:

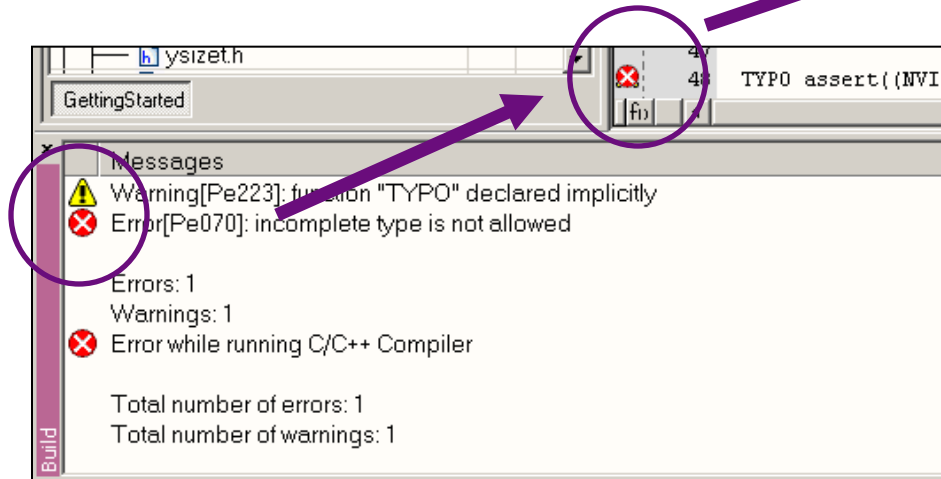
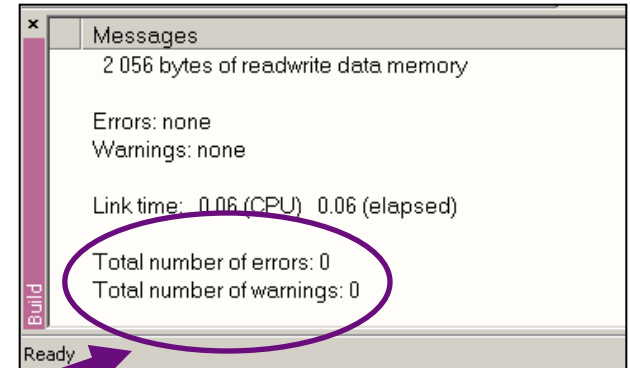
- Project Name:** Points to the project name 'GettingStarted - RAM Debug' at the top of the file list.
- Sub Folder Modules:** Points to the 'modules' folder, which contains sub-files like 'drv_hd44780.c' and 'drv_hd44780_I.c'.
- Main Modules:** Points to the 'main.c' file.
- Module Includes:** Points to the 'drv_hd44780_I.h' file.
- Project Description:** Points to the 'README.txt' file.
- Project Built Output:** Points to the 'Output' folder, which contains the 'GettingStarted.out' file.

The workspace window shows the following file structure:


- GettingStarted - RAM Debug
 - modules
 - drv_hd44780.c
 - drv_hd44780_I.c
 - cstartup_M.s
 - main.c
 - Output
 - arm_comm.h
 - assert.h
 - board.h
 - DLib_Defaults.h
 - DLib_Product.h
 - DLib_Threads.h
 - drv_hd44780.h
 - drv_hd44780_I.h
 - intrinsics.h
 - io_macros.h
 - iomb9bf500.h
 - stdio.h
 - xencoding_limits.h
 - ycheck.h
 - ysize.h
 - yvals.h
 - README.txt
 - Output
 - GettingStarted.out

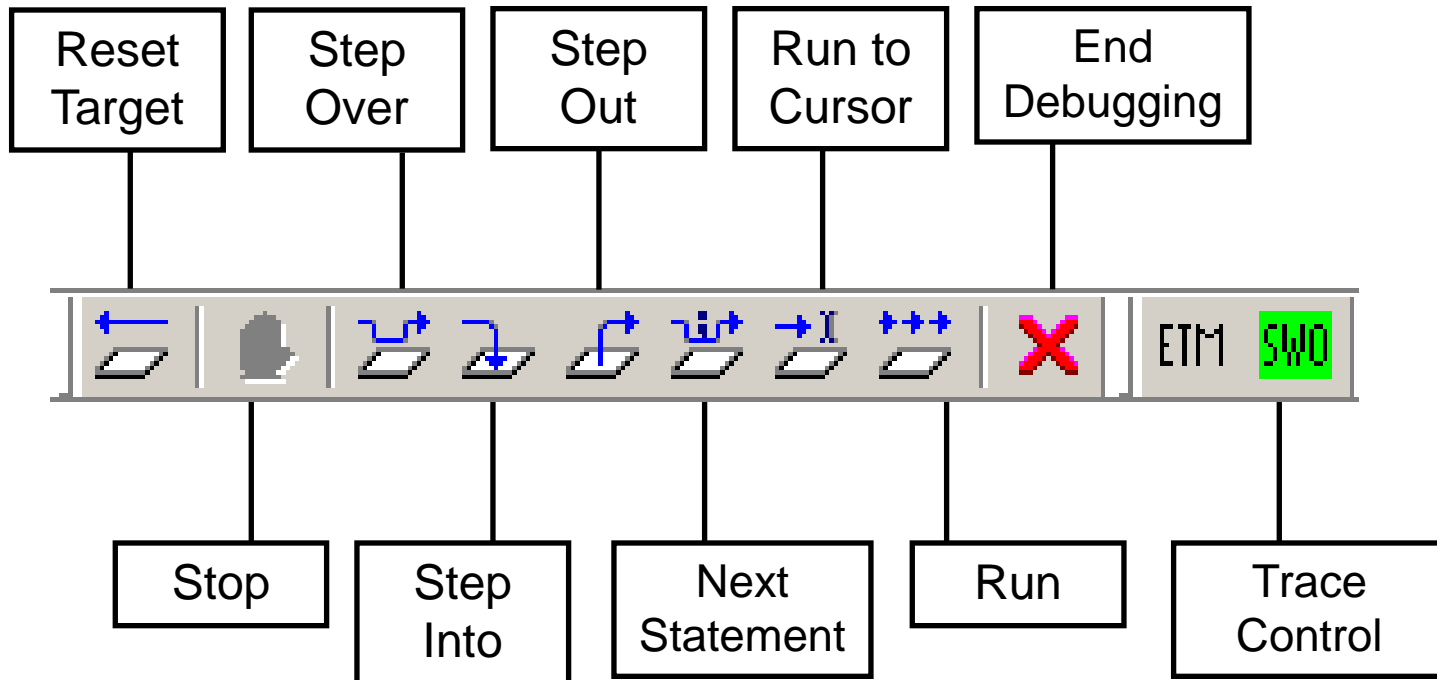
■ Making the Project

- Use Make-Icon (), <F7> or Menu: Project→Make
- Check for no errors in Output window below
- Build errors are indicated by  or  In Output window and Source view



- Download to Target and Start Debugging

- Use  Icon, <Ctrl>-D, or Project→Download and Debug
- A new menu bar will occur on successful connection to target



■ Source Window

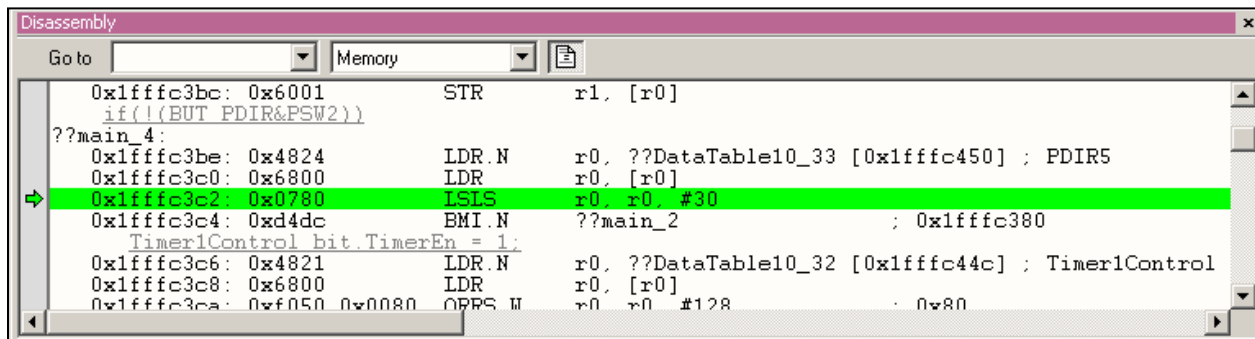
– The Source windows do not change contents but get additional information

- ◆ Current line (PC):
- ◆ Halted on Breakpoint:
- ◆ Halted on Data break (example):

```
165 CSW_TMR_bit.MOWT = 9;
172 PSW_TMR_bit.POWT = 2;
148 Timer1IntClr = 1;
```

■ Disassembly Window

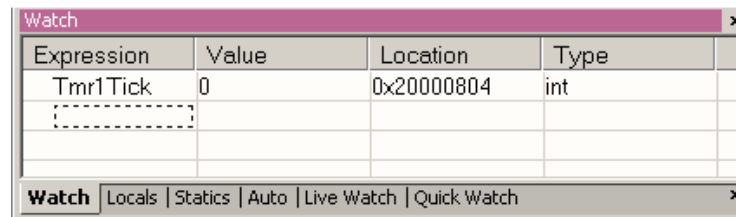
- Shows ‘pure’ disassembly view
- Shows mixed mode view



■ Watch Window

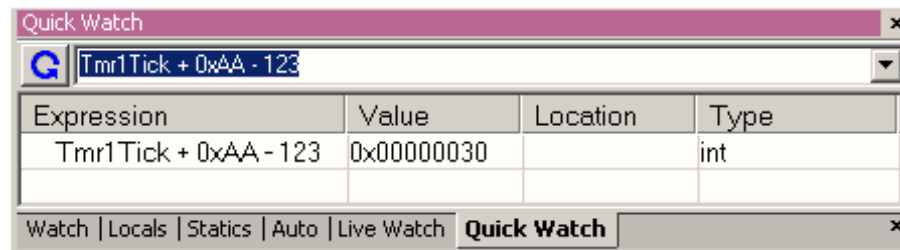
– Watch

- ◆ Expressions/Variables have to be added by user and are updated by Halt/Breakpoint




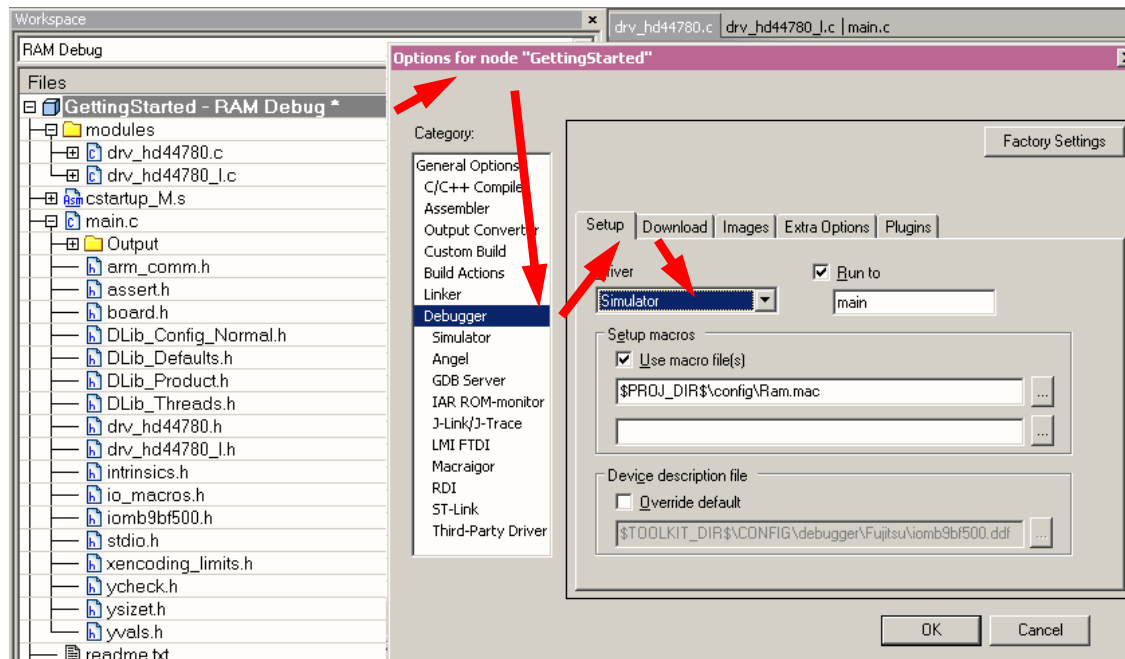
– Quick Watch

- ◆ The Quick watch allows the user to calculate and recalculate expressions even with variables



- ◆ The drop down menu memorizes the last typed contents

- Simulator
 - Mark Project File in Workspace
 - Choose Project→Options
 - Choose Simulator in Debugger Setup
 - Start Simulator with usual  Icon



KEIL μ Vision

- Installation
- Getting Started
- Open Project
- Build Project
- Debug Project

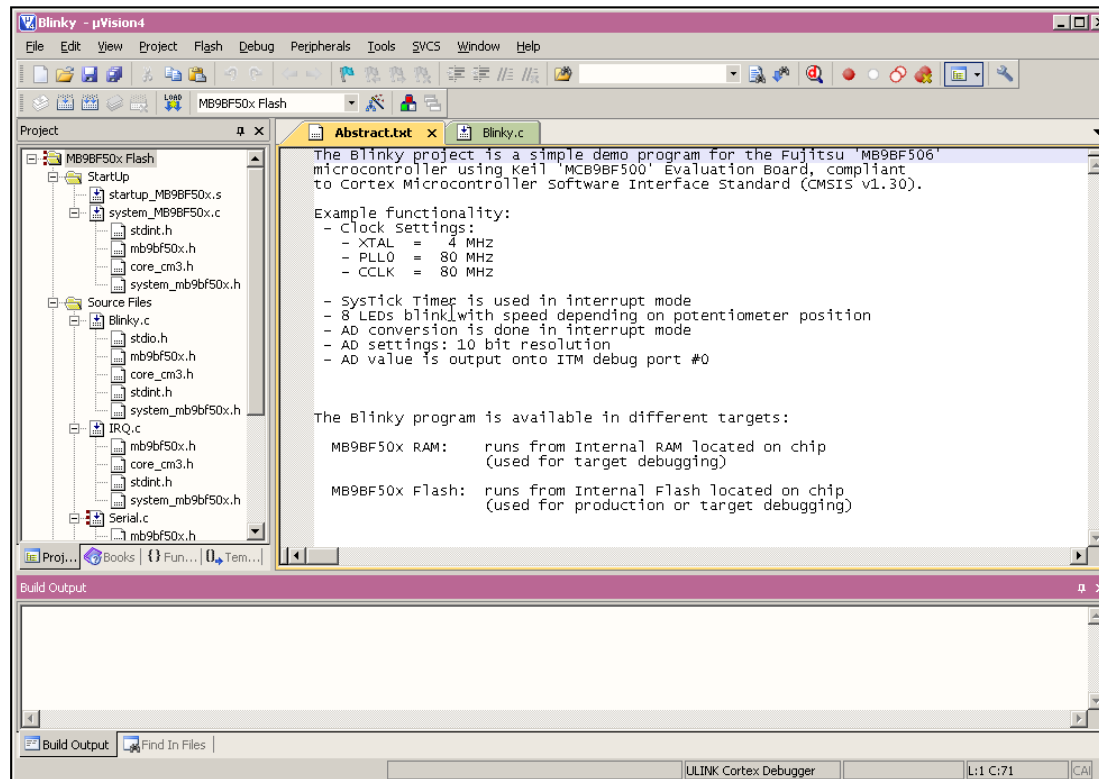


- Install μ Vision from KEIL-CD or download latest version from KEIL Website
 - Evaluation Version
 - ◆ <https://www.keil.com/demo/eval/arm.htm>
 - ◆ Registration required
- Install ULINK-ME
 - Special installation is not needed, because ULINK-ME acts as a USB Human Interface Device (HID) and thus needs no extra USB driver
- Install ULINK Pro (optional)
 - ULINK Pro needs an own dedicated USB driver located in:
<Installation Path>\KEIL\ARM\ULINK
- Start μ Vision

KEIL μ Vision – Getting Started

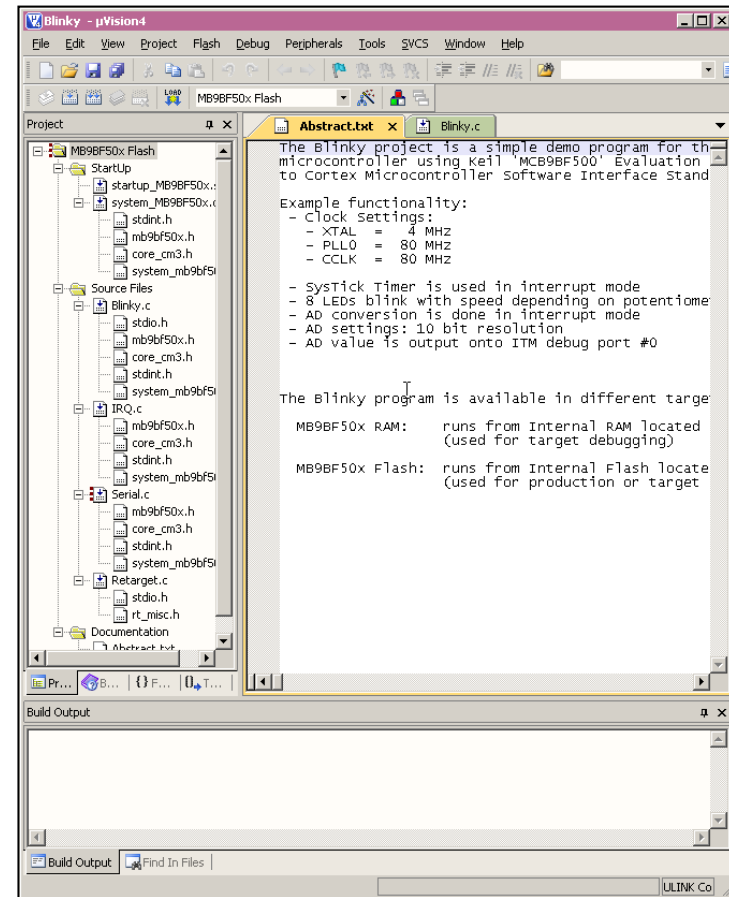
- Choose Menu: Project→Open Project...

- Browse to: <drive:>\<board>\[Examples\mb9b510n_adc_dvm-v11\example\ARM\](#)
- Choose mb9b510n_adc_dvm.uvproj



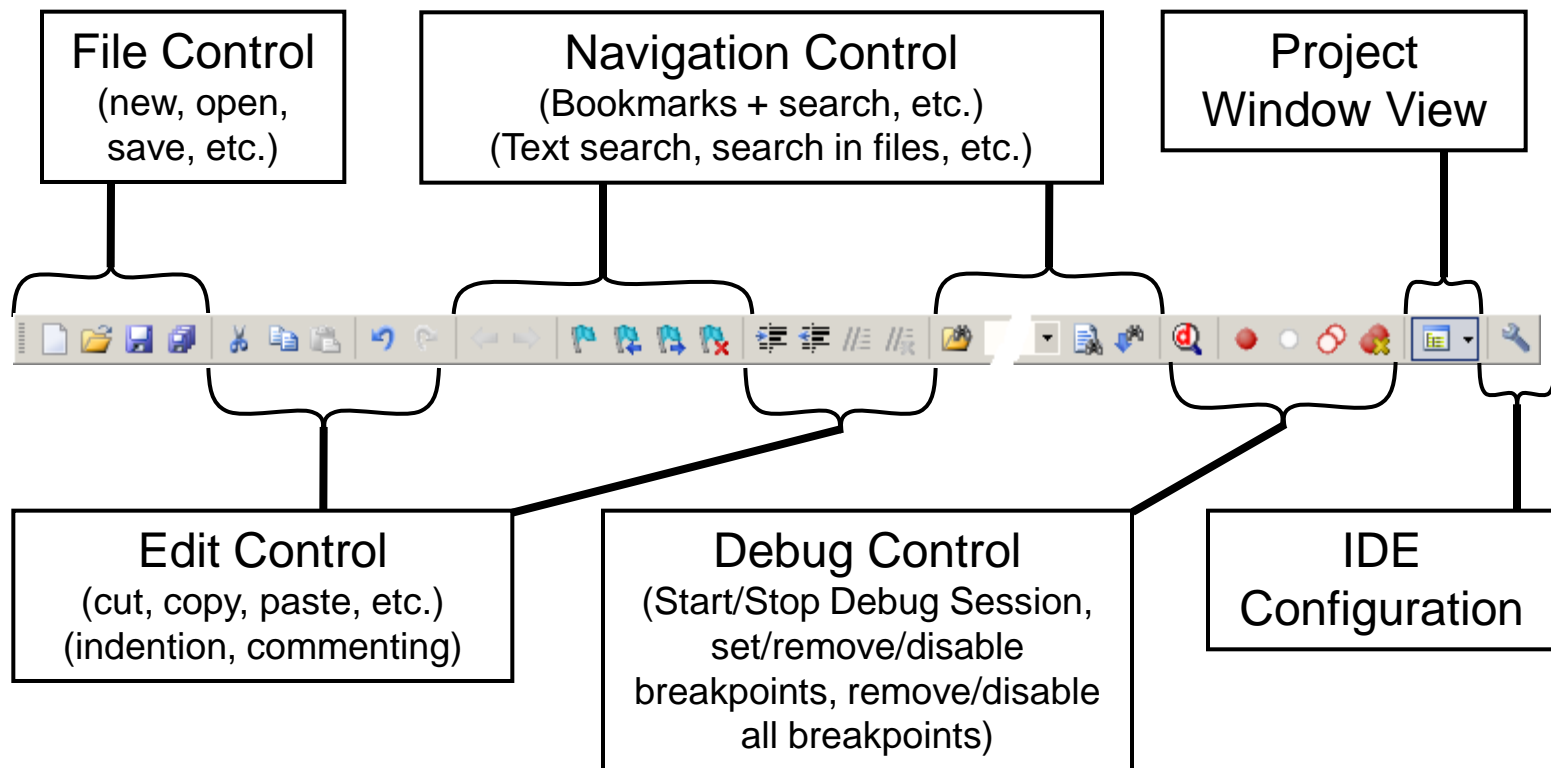
■ KEIL μ Vision

- Project window on left side of IDE window
 - ◆ Choose:
View→Project Window
if hidden
- Source files on right side of IDE window as tabbed windows
- Output window on bottom side of IDE window



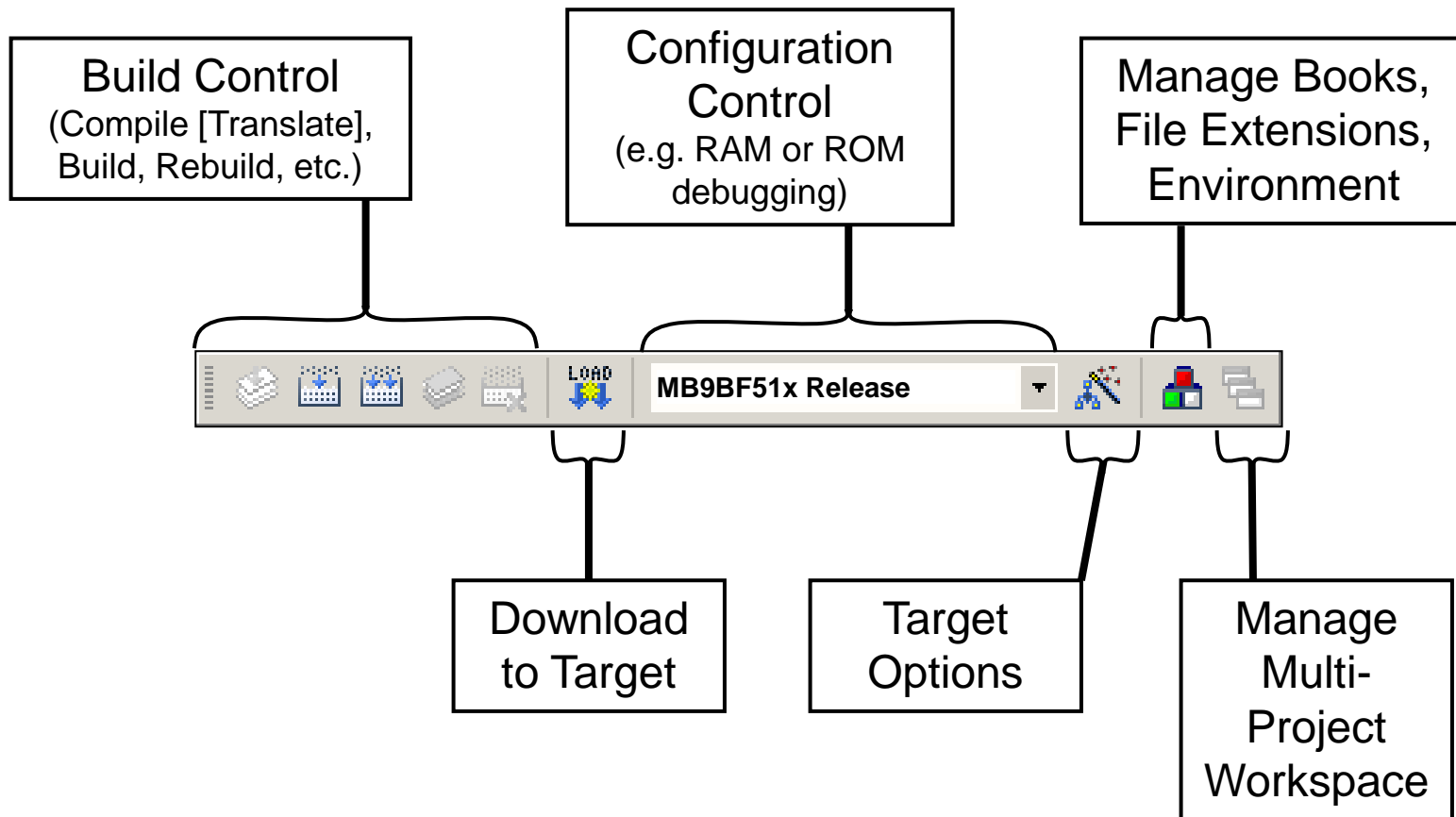
- Menu Bar 1

- Can be moved in bar window area or set floating

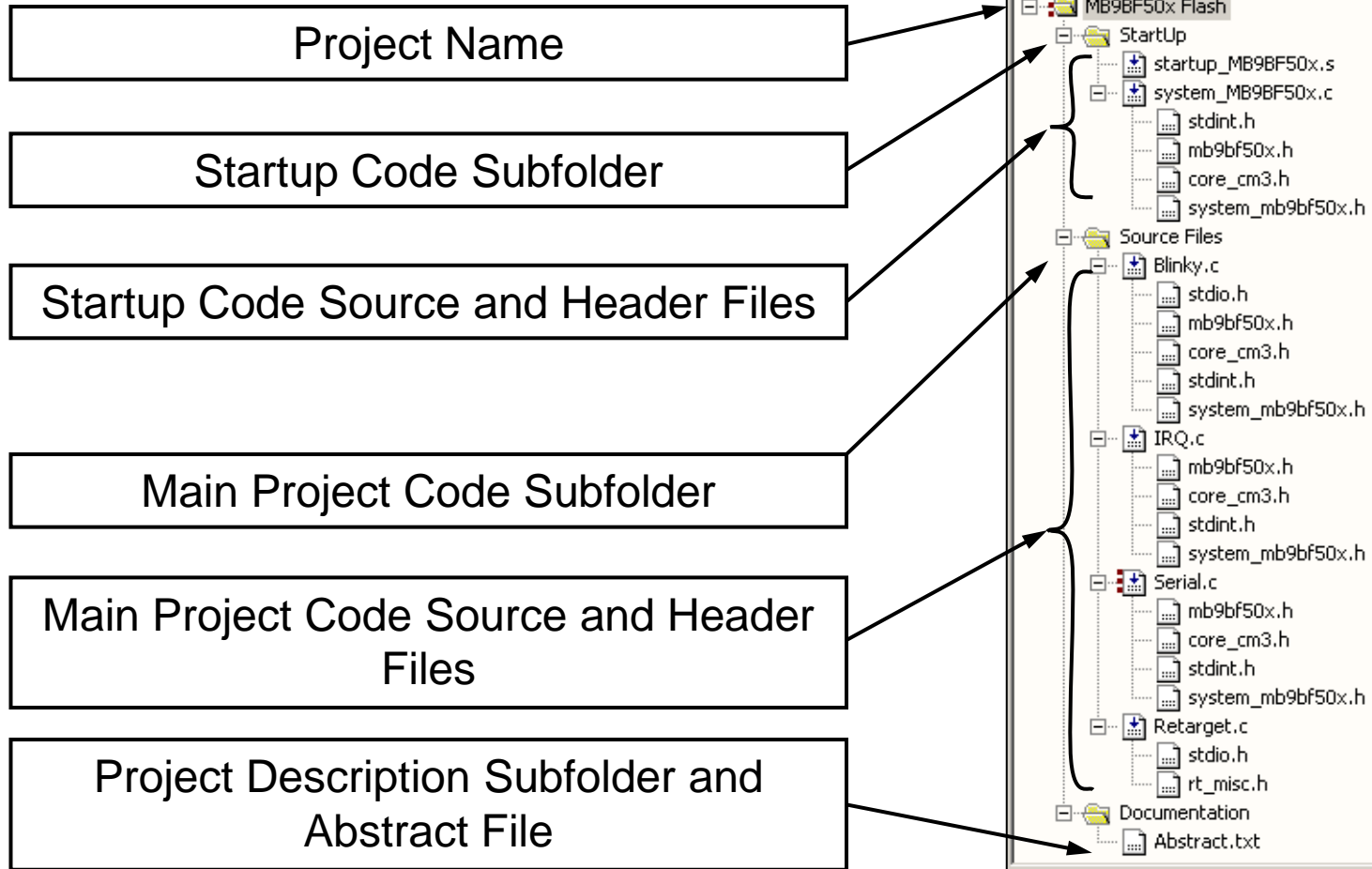


- Menu Bar 2


- Can be moved in bar window area or set floating

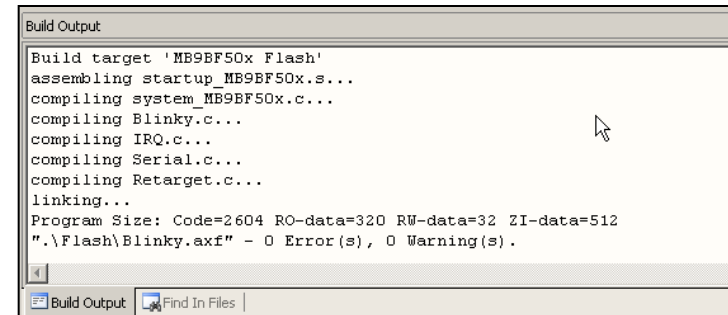


- μ Vision Project Window



■ Making the Project

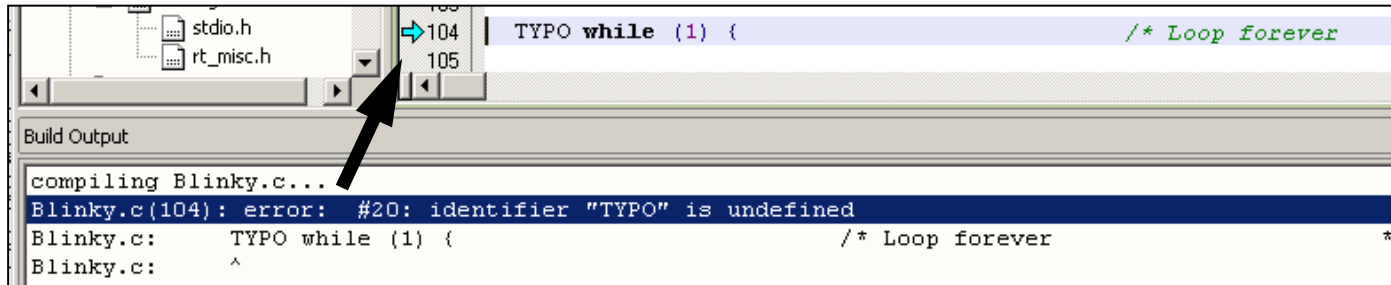
- Use Rebuild Icon
() or
Project→Rebuild all target
files
- Check for no errors in
Output window below



```
Build Output
Build target 'MB9BF50x Flash'
assembling startup_MB9BF50x.s...
compiling system_MB9BF50x.c...
compiling Blinky.c...
compiling IRQ.c...
compiling Serial.c...
compiling Retarget.c...
linking...
Program Size: Code=2604 RO-data=320 RW-data=32 ZI-data=512
".\Flash\Blinky.axf" - 0 Error(s), 0 Warning(s).
```



- Build errors are shown in Output window.

- ◆ Can be double-clicked by showing the source line with a blue arrow



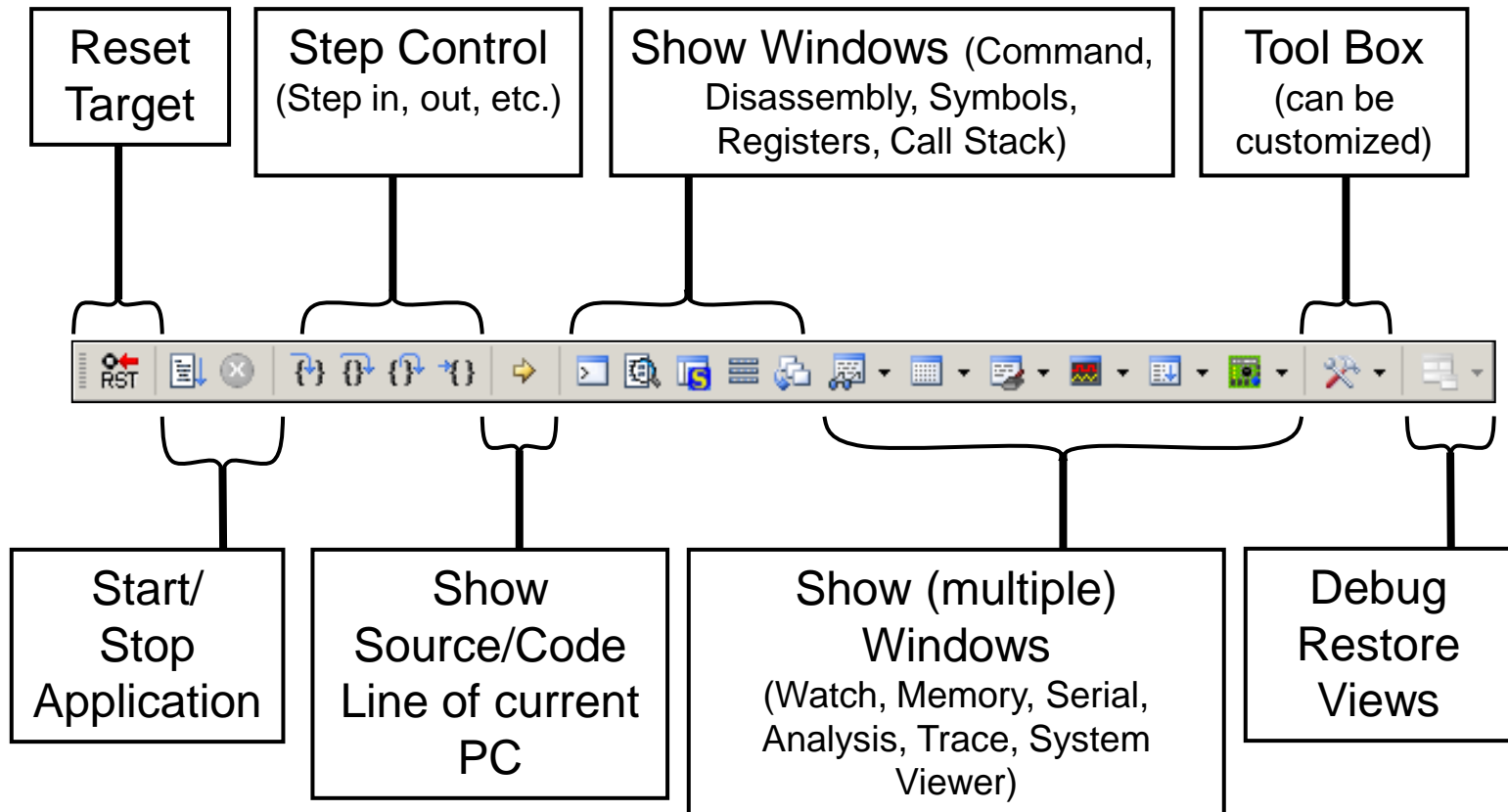
```
stdio.h
rt_misc.h
104 | TYPO while (1) { /* Loop forever
105 |
Build Output
compiling Blinky.c...
Blinky.c(104): error: #20: identifier "TYPO" is undefined
Blinky.c: TYPO while (1) { /* Loop forever
Blinky.c: ^
```

■ Start Debugging

- Download to target first, when MCU Flash does not contain the current application openend and built in the IDE
 - ◆ Use Download Icon () or Menu: Flash→Download
- Start Debug Session
 - ◆ Use Start/Stop Debug Icon () or Menu: Debug→Start/Stop Debug Session
- Ending Debug Session
 - ◆ Use same way as for starting debug session

- Debugging Icon Bar

- During a Debug Session there will be visible a new icon bar



■ Source View

- The Source windows do not change contents but get additional information

The screenshot displays the Source View window in KEIL μ Vision. The window title bar shows three tabs: 'Abstract.txt', 'Blinky.c', and 'Serial'. The code is as follows:

```
098 SysTick_Config(SystemCoreClo
099
100 LED_init();
101 ADC_init();
102 SER_init();
103
104 while (1) {
105
106     AD_value = AD_last;
107     if (AD_value != AD_last)
108         AD_value = AD_last;
109
110     if (AD_value != AD_print)
111         AD_print = AD_value;
```

Annotations and callouts:

- Active Breakpoint:** A red square on line 101.
- Disabled Breakpoint:** A white square on line 104.
- Current Program Counter:** A yellow arrow pointing to line 106.
- Current Cursor Line of Source Code:** A cyan arrow pointing to line 108.
- Code Lines with compiled Instructions (dark grey):** Lines 101, 102, 106, 107, 108, 110, and 111 are highlighted in dark grey.

- Disassembly View
 - Mixed mode is selectable and deselectable

The screenshot shows the Disassembly window with the following code:

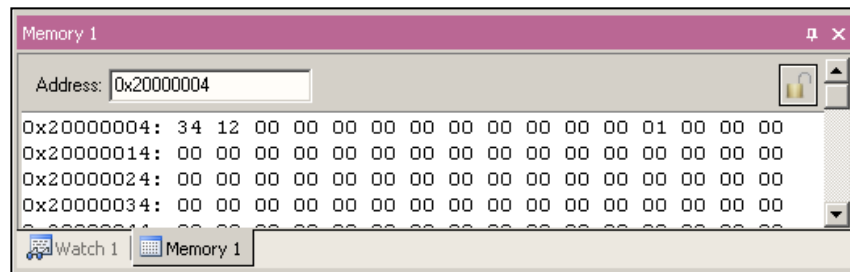
```
0x0000042A F7FFFA3 BL.W LED_i
101: ADC_init();
0x0000042E F7FFF67 BL.W ADC_i
102: SER_init();
103:
0x00000432 F000F8AE BL.W SER_i
104: while (1) {
105:
0x00000436 E015 B 0x0000
106: AD_value = AD_last;
0x00000438 4816 LDR r0,[p
0x0000043A 8804 LDRH r4,[r
107: if (AD_value != AD_last
```

Callouts from the left:

- Active Breakpoint: Points to the red square on line 102.
- Disabled Breakpoint: Points to the white square on line 106.
- Current Program Counter: Points to the yellow arrow on line 106.
- Current Cursor Line of Code highlighted in yellow background (■): Points to line 106.

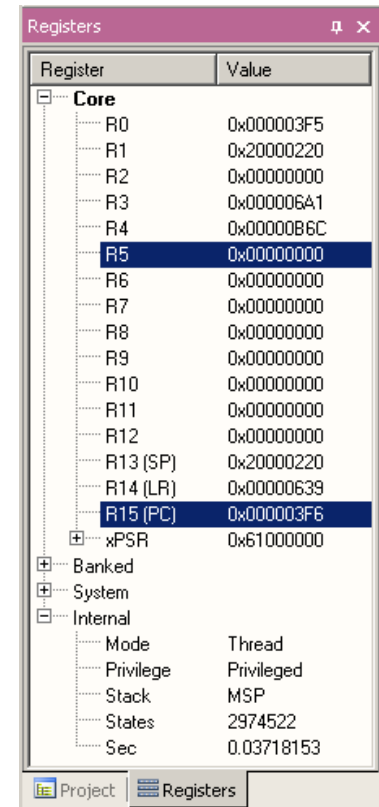
■ Memory Window

- Up to 4 Memory windows can be displayed in tabs
- Memory is updated during runtime
- Memory window tabs are shared with Watch windows



■ Register View

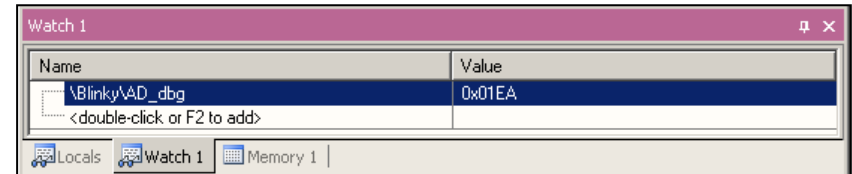
- Register view is a tab of the Project window
- Changes are highlighted in dark blue text background
- Register tree knots can be expanded



■ Variable Windows

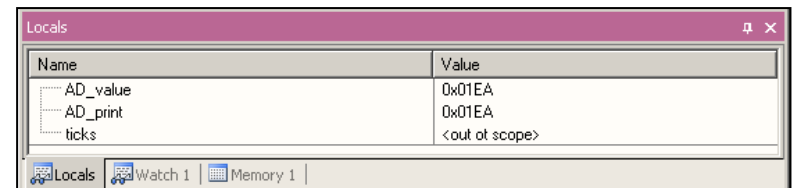
– Watch Windows

- ◆ Up to 2 Watch windows are sharing their tabs with e.g. Memory and Local views
- ◆ Updated during runtime
- ◆ Any changes are highlighted in dark blue text background color
- ◆ Displayed values can be changed by user during break



– Local View

- ◆ The local view shares the tab with e.g. Memory and Watch windows
- ◆ Any changes are highlighted in dark blue text background color
- ◆ Displayed values can be changed by user during break



- Trace via ITM

- Simple Trace views via Instrumentation Trace Macro is supported by μ LINK ME

- ◆ Records
- ◆ Exceptions
- ◆ Counters

Type	Dvf	Num	Address	Data	PC	Dly	Cycles	Time[s]
ITM		0	41H				82975148	1.03718935
ITM		0	44H				82975293	1.03719116
ITM		0	20H			X	82988592	1.03735740
ITM		0	76H			X	82988592	1.03735740
ITM		0	61H			X	82988592	1.03735740
ITM		0	6CH			X	82988592	1.03735740
ITM		0	75H			X	82988592	1.03735740
ITM		0	65H			X	82988592	1.03735740
ITM		0	20H			X	82988592	1.03735740
ITM		0	3DH			X	82988592	1.03735740
ITM		0	20H			X	82988592	1.03735740
ITM		0	30H			X	82988592	1.03735740
ITM		0	78H			X	82988592	1.03735740
ITM		0	30H				82993831	1.03742289
ITM		0	31H			X	83001392	1.03751740
ITM		0	45H			X	83001392	1.03751740
ITM		0	42H			X	83001392	1.03751740
ITM		0	0DH			X	83001392	1.03751740
ITM		0	04H			X	83001392	1.03751740
ITM		0	0DH			X	83001392	1.03751740

- Trace via ETM

- Check settings in menu:
Flash→Configure Flash Tools... Tab:Debug

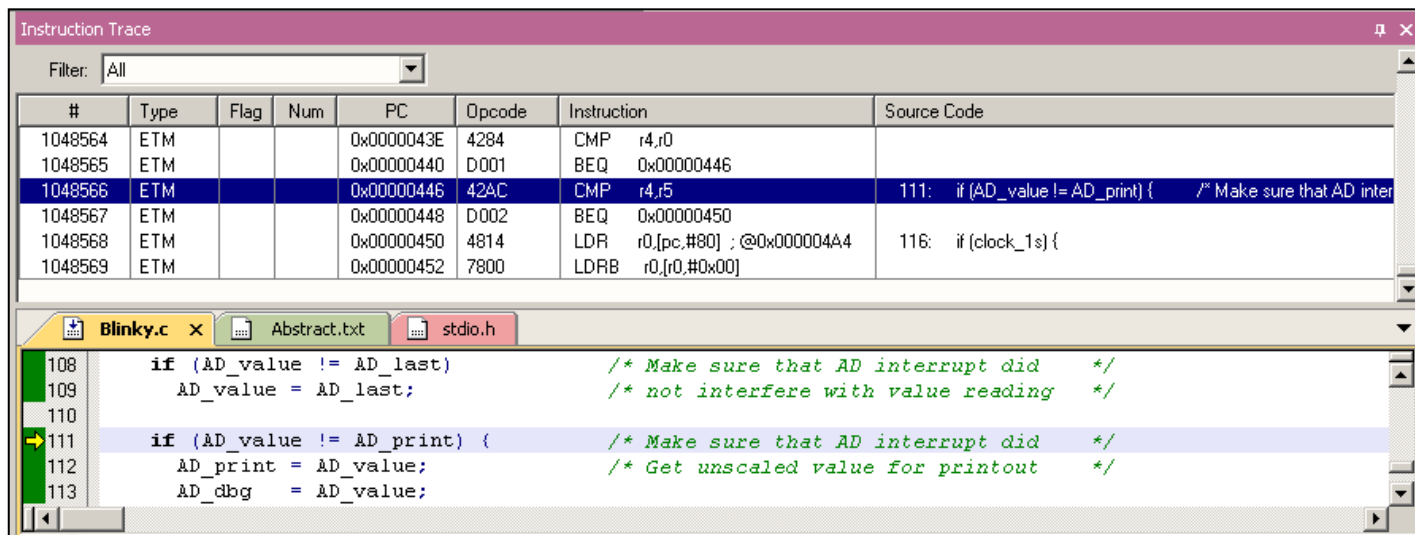
The screenshot shows the 'Options for Target' dialog box for 'MB9BF50x Flash'. The 'Debug' tab is selected. The 'Use:' dropdown menu is set to 'ULINK Pro Cortex Debugger'. The 'Initialization File' field is set to '.\ETM_Trace_enable.ini'. A callout box shows the contents of this file in Notepad:

```
File Edit Format View Help
_LDDWORD(0x40033000, 0x000003FF);
_WBYTE(0x40033603, 0x03);
```

enables ETM pins

■ Instruction Trace

- Real Time Trace recording
- Output can be filtered by several ETM and ITM events
- Trace buffer is held in PC memory and transferred to μ Vision on break



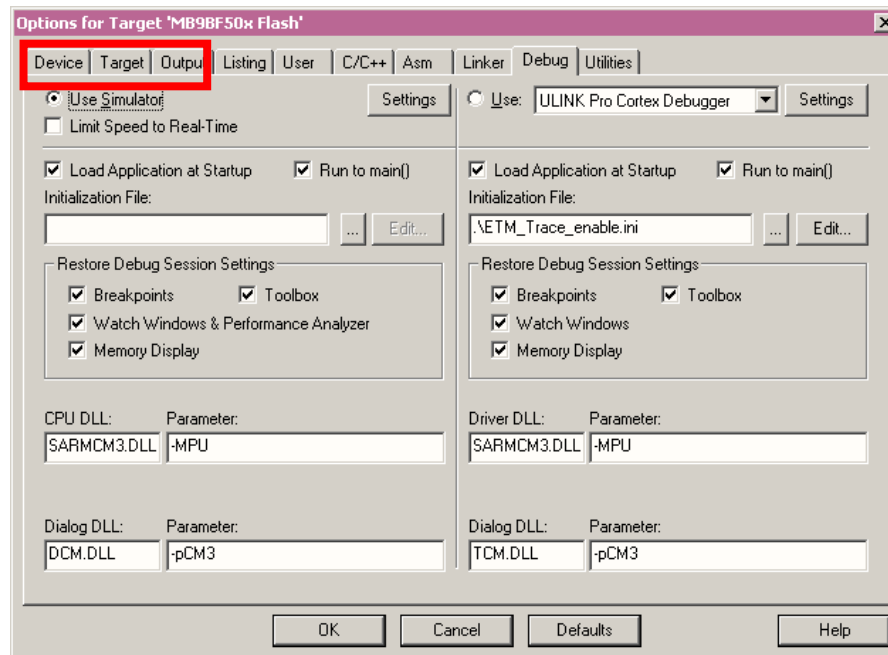
The screenshot displays the 'Instruction Trace' window in KEIL μ Vision. The window has a filter set to 'All'. Below the filter is a table with the following columns: #, Type, Flag, Num, PC, Opcode, Instruction, and Source Code. The table contains several rows of instruction data, with the row for PC 0x00000446 highlighted in blue. Below the table is a source code window showing the corresponding C code for 'Blinky.c'. The code includes comments and is partially highlighted in blue to match the selected instruction in the trace table.

#	Type	Flag	Num	PC	Opcode	Instruction	Source Code
1048564	ETM			0x0000043E	4284	CMP r4,r0	
1048565	ETM			0x00000440	D001	BEQ 0x00000446	
1048566	ETM			0x00000446	42AC	CMP r4,r5	111: if (AD_value != AD_print) { /* Make sure that AD inter
1048567	ETM			0x00000448	D002	BEQ 0x00000450	
1048568	ETM			0x00000450	4814	LDR r0,[pc,#80] ;@0x000004A4	116: if (clock_1s) {
1048569	ETM			0x00000452	7800	LDRB r0,[r0,#0x00]	

```
108     if (AD_value != AD_last)           /* Make sure that AD interrupt did */
109         AD_value = AD_last;           /* not interfere with value reading */
110
111     if (AD_value != AD_print) {        /* Make sure that AD interrupt did */
112         AD_print = AD_value;           /* Get unscaled value for printout */
113         AD_dbg   = AD_value;
```

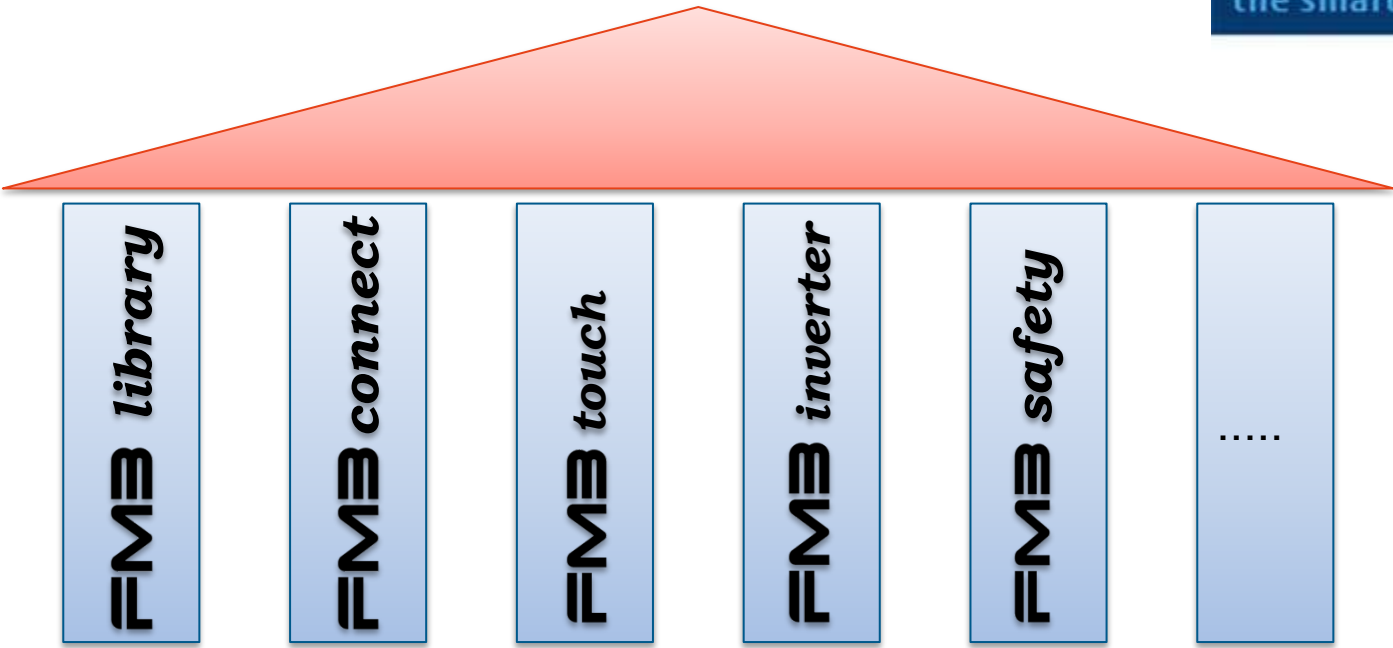
■ Simulator

- The Core Simulator can be selected by the menu: [Flash] → [Configure Flash Tools...] → [Debug] and then choosing [Use Simulator]
- Look & feel is like using ULINK debugger
- Controlable also with *.ini files





Solutions



Products

Eco system

■ FM3 Low Level Library (L3)

- CMSIS compliant header files
- Driver collection to supports MCU peripherals
- Hardware abstraction layer offers an API
- Interrupt handling supported
- Optimized memory use
 - ◆ For unused resources, no memory for library code is allocated

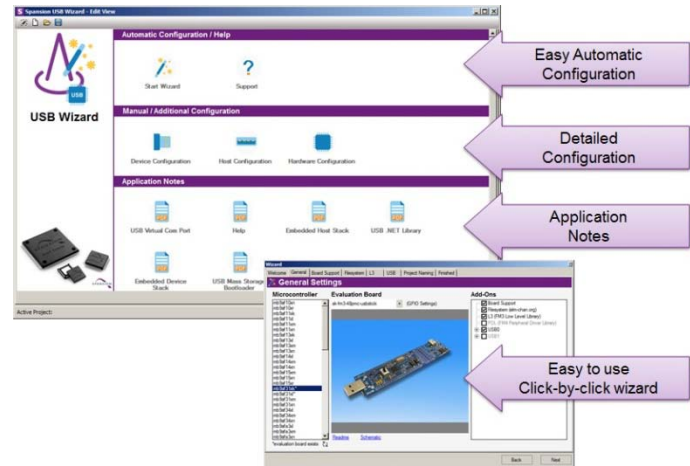


■ Supported Modules

- ADC (A/D-Converter), BT (Base Timer), CAN, CRC, CLK , CRTRIM (CR Clock Trimming), CSV (Clock Supervisor) , DAC (D/A-Converter), DMA, DSM (Deep Standby Modes), DT (Dual Timer), EXINT (External Interrupts), EXTIF (External Bus Interface), FLASH, GPIO, LVD (Low Voltage Detection), MFS (Multi Function Serial: UART, SPI, I2C, LIN), MFT (Multi Function Timer), QPRC (Quadrature Encoding), RESET (Reset Cause), RTC (Real Time Clock), USB (Host and Device) , WC (Watch Counter), WDG (Watchdog: SW, HW), ..., and more.

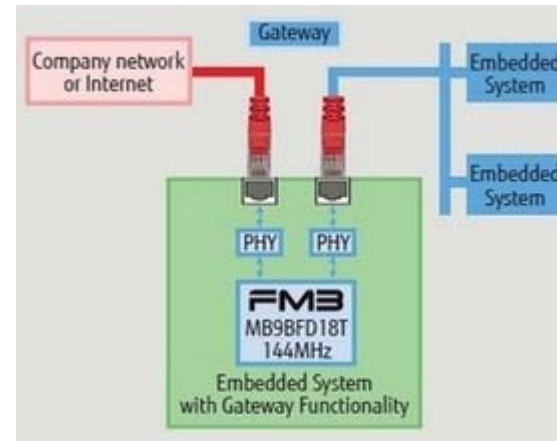
FMconnect USB

- Up to two USB interfaces
 - ◆ Supports Host/Device/OTG
 - ◆ Control, interrupt, bulk, isochronous
- Free software examples
- Spansion USB Wizard (PC based GUI):
 - ◆ USB driver configuration
 - ◆ Easy creation of USB descriptors
 - ◆ Code injection in existing projects



FMconnect Ethernet

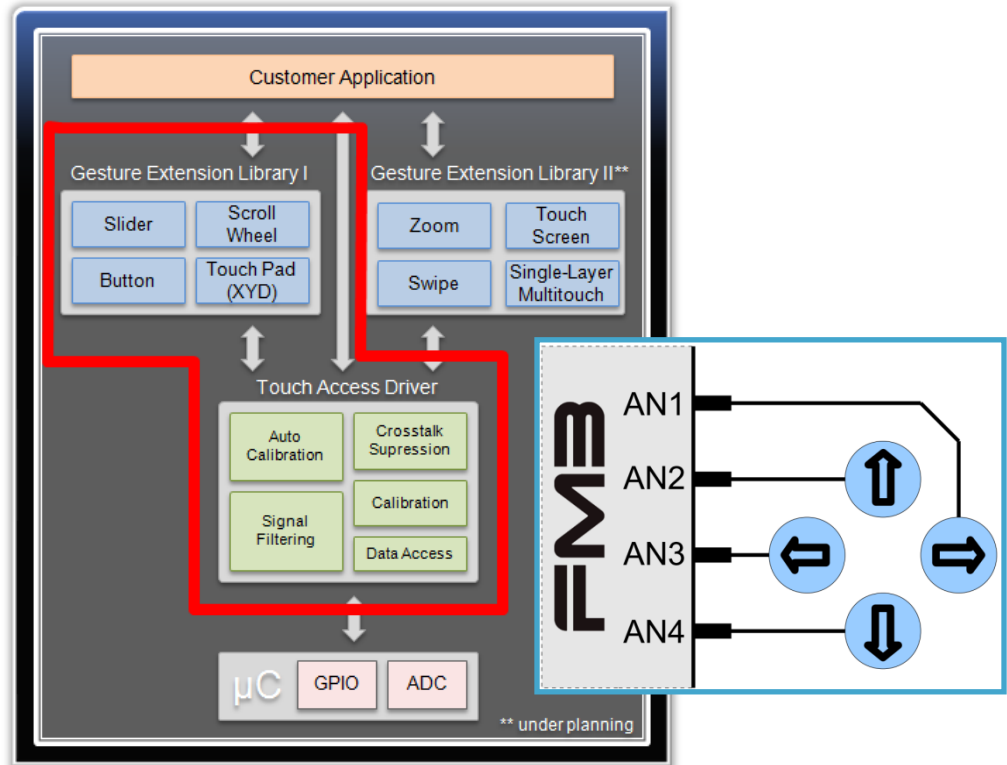
- One or two channels Ethernet MAC
- Dedicated Ethernet starter kit
- Free Ethernet software:
 - ◆ Low level driver available
 - ◆ TCP/IP stack available
 - ◆ Software examples, e.g.: web server
- Commercial products from partners



FM3 touch

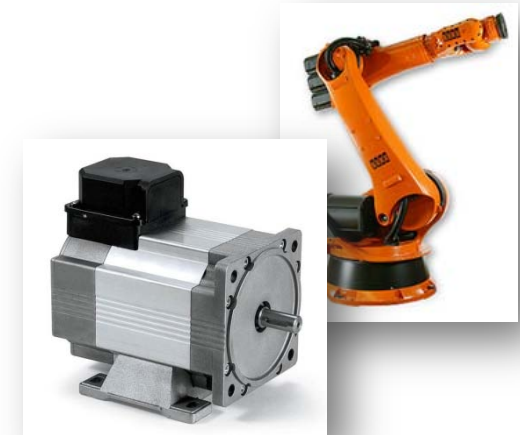
- Software FM3touch library

- Works on all FM3 derivatives, user can freely choose best-fitting FM3 MCU and add touch functionality
- No external components
- Only one pin (ADC channel) per touch input
- High sensitivity (<math><10\text{fF}</math>)
- Low resource usage, no 'atomic' handling required
- Flexible configuration and event system for easy integration
- Configuration tool included
- Free of charge (basic variant)



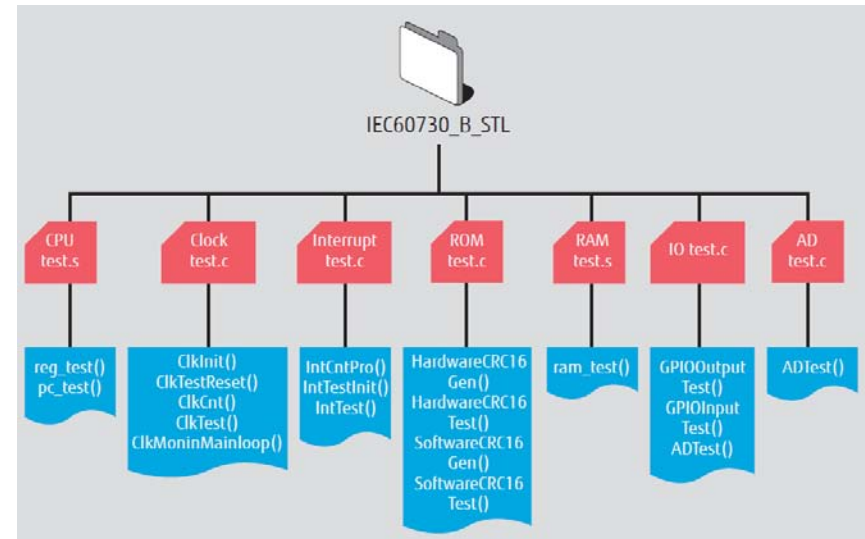
FM3 inverter

- FM3 inverter drive hardware features
 - Up to 3 ch flexible 3-phase motor timers, automatic dead time insertion
 - Up to 3 ch independent 12-bit 1Msps ADCs, up to 32 ADC inputs
 - Up to 3 ch ABZ quadrature decoder units
 - DTTI input for motor emergency stop
 - 3.3V and true 5V single supply guarantees robustness
- FM3 software motor control library
 - Support for BLDC, PMSM, IPM and ACIM
 - Field oriented control
 - Support for encoder or hall sensor feedback, or sensorless application



- FM3 functional safety hardware features
 - Two stage watchdog with independent clock source
 - Clock supervisor (clock failure and abnormal frequency detection)
 - On-Chip Low Voltage Detector
 - CRC hardware module
 - MPU (Memory Protection Unit)
 - DTTI input for motor emergency stop

- IEC60730 Class B
 - Self-Test Library available
 - CPU test
 - Clock test
 - Interrupt test
 - Memory test
 - I/O test
 - A/D converter test





Finally

FM Seminar	Motor Control	USB Workshop	Ethernet Workshop
Please register here: http://news.spansion.com/seminars			
<ul style="list-style-type: none"> • Overview FM family <ul style="list-style-type: none"> • Memory • Peripheral resources • Packages • Processor architecture <ul style="list-style-type: none"> • Bus structure • Flash memory • Flash programming • Peripheral resources <ul style="list-style-type: none"> • Clock distribution • Timer • Interfaces • FM features • Development tool chains <ul style="list-style-type: none"> • IAR workbench / J-Link • KEIL μVision / uLink • Starter Kits • Practical exercises <ul style="list-style-type: none"> • Flash programming • Project setup/modification • Debugging • External interrupts 	<ul style="list-style-type: none"> • Introduction of Spansion MCU <ul style="list-style-type: none"> • Line-Up of microcontrollers with motion control features • Performance • Introduction of motors types <ul style="list-style-type: none"> • ACIM • BLDC • PMSM • Introduction of control types <ul style="list-style-type: none"> • Sinusoidal commutation • Field Orientated Control • Space Vector Modulation • Peripherals of FM3/FM4 MCUs <ul style="list-style-type: none"> • Base Timer • Multifunction Timer • 12-bit A/D Converter • Quadrature Position and Revolution Counter • Interrupt Controller • Hands-on exercise / SW-Example <ul style="list-style-type: none"> • BLDC motor with hall sensor • PMSM motor with field orientated control 	<ul style="list-style-type: none"> • Introduction of Spansion MCU <ul style="list-style-type: none"> • Line-op of USB MCUs • USB vs. RS232 <ul style="list-style-type: none"> • Historical Background • Electrical Layer • USB Protocol <ul style="list-style-type: none"> • Enumeration Process (Descriptors & USB Settings) • Transfer Types • Data Transfers • USB Class Concept • Software Driver Concepts <ul style="list-style-type: none"> • USB Host • USB Examples <ul style="list-style-type: none"> • Virtual COM Port • USB Descriptor Manager <ul style="list-style-type: none"> • Create Template Classes • Create Descriptors • PC software based on LibUSB • Special Use Cases <ul style="list-style-type: none"> • e.g. boot loader 	<ul style="list-style-type: none"> • Introduction of Spansion MCU <ul style="list-style-type: none"> • Line-op of Ethernet MCUs • Fundamentals of Ethernet • Ethernet Microcontrollers • Hardware Design considerations • Software Design considerations • Communication layer models • The Internet Protocol suite • Web technologies in embedded systems • Developing Ethernet applications <ul style="list-style-type: none"> • Tools and methods • Practical hints and advice on FM3 Ethernet solutions • Hands-on training

- Please check the following website, for any available updates

www.spansion.com

www.spansion.com/starterkit

- Please contact your local support team for any technical question

America: Spansion.Solutions@Spansion.com

China: mcu-ticket-cn@spansion.com

Europe: mcu-ticket-de@spansion.com

Japan: mcu-ticket-jp@spansion.com

Other: <http://www.spansion.com/Support/SES/Pages/Ask-Spansion.aspx>

- Gültig für EU-Länder:

- Gemäß der Europäischen WEEE-Richtlinie und deren Umsetzung in landesspezifische Gesetze nehmen wir dieses Gerät wieder zurück.
- Zur Entsorgung schicken Sie das Gerät bitte an die folgende Adresse:

- Valid for European Union Countries:

- According to the European WEEE-Directive and its implementation into national laws we take this device back.
- For disposal please send the device to the following address:



CCS Express GMBH
c/o Spansion International Inc.
Frankfurter Str. 83-107
D-65479 Raunheim
Germany



- This board is compliant with China RoHS



www.spansion.com

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